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DECUS NO.	8-644
TITLE	MINMON - TD8E DECTAPE MINIMONITOR
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SOURCE LANGUAGE	PAL III

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MINMON - TD8E DECTAPE MINIMONITOR

DECUS Program Library Write-up

DECUS NO. 8-644

SECTION A

Setting up the System

0. Introduction

Use of the TD8E Minimonitor is described in the companion 'Users Manual'. These notes describe how to bootstrap the system onto DECTape, how to use some auxiliary functions provided on the minimonitor system tape, how core images are organised on DECTape by the minimonitor, and how the minimonitor system is organised in core.

You are strongly advised to read the Users Manual before proceeding with the write-up, to get some idea of what the minimonitor can do. (See SECTION B)

1. Getting the system onto DECTape

It is important to distinguish between binary tapes containing the entire minimonitor system, including the DECTape read and write routines, a routine for bootstrapping the system onto DECTape, etc., and binary tapes containing just the core-resident part of the minimonitor. DECUS supplies a paper tape of the complete system. (This tape includes a routine for punching the core-resident part alone: see Section 2.)

To bootstrap the system onto DECTape, load the minimonitor system tape using the normal BIN loader procedure. (It is imperative that the BIN loader is used, because the minimonitor system writes the top page of core onto DECTape and uses this subsequently for loading programs from the teletype.) Next, mount a formatted DECTape on TD8E Drive 0, put the switches to REMOTE and WRITE ENABLE, and start the minimonitor system at location 7000. This will cause the program to move the BIN loader to another part of core, move the minimonitor command decoder and read routine to the top page of core, and write the first 37 core pages onto the first few blocks of DECTape (minimonitor core image 0). The program exits to the minimonitor command decoder, which responds with a #. (See the Users Manual.)



2. Punching tapes of the core-resident part of the minimonitor

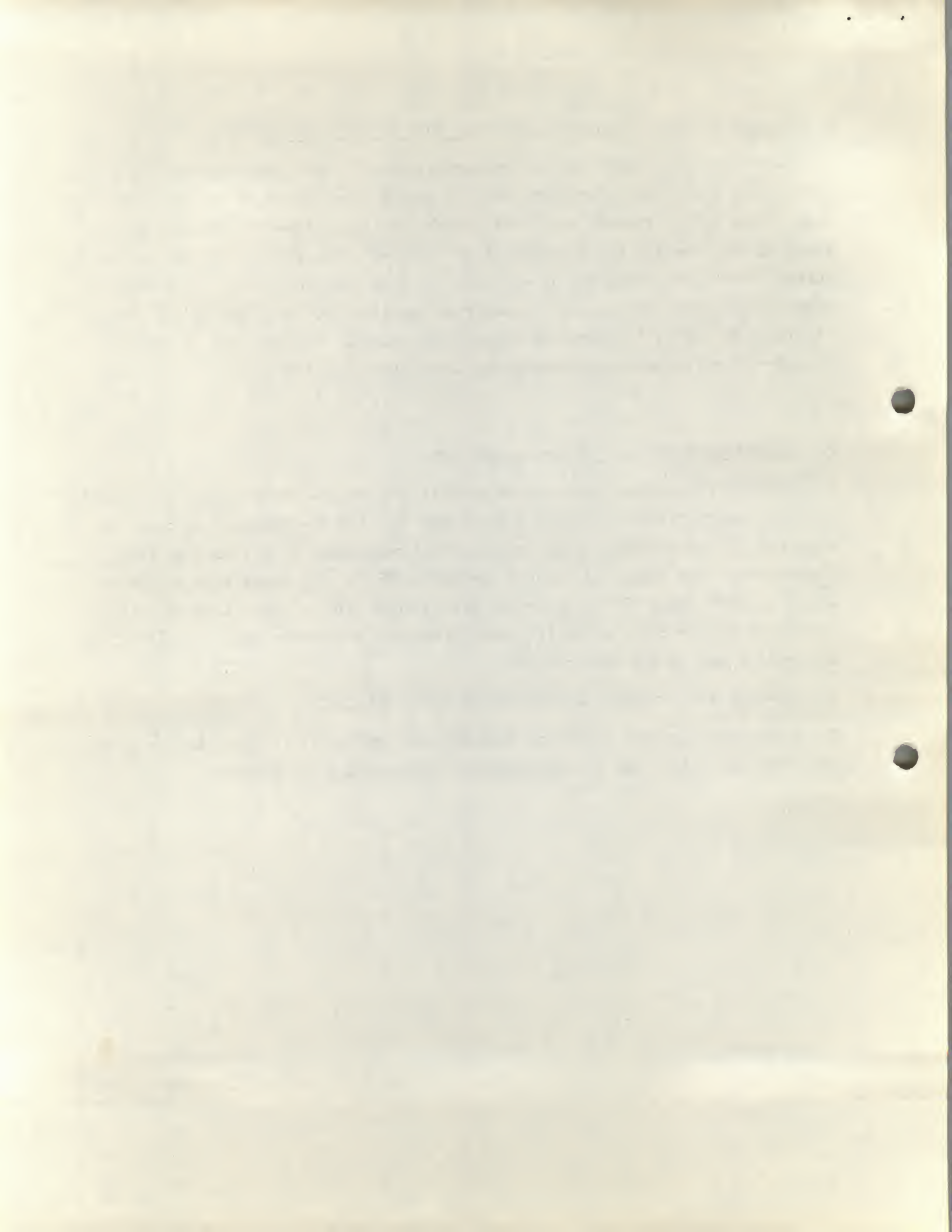
Users of the minimonitor system normally need a BIN paper tape of the core-resident part only, and not the full system tape issued to you by DECUS. Such a tape can be punched after the system has been written to DECTape by stopping the computer and starting it at location 1000, with the SR set to 0. Further tapes can be punched at any time by using the minimonitor to read back core image 0, and starting the computer at location 1000 with the SR set to 0. If the SR is set to 1 before the computer is started, a paper tape is punched in a format suitable for the Bootstrap Loader (DECUS 5/8-27).

3. Organisation of core images on DECTape

Because the minimonitor is such a small program, it necessarily uses DECTape in a very naive manner. 37-page core images (all but the top page of core) are stored on 40-block chunks of DECTape, so that core image 0 is stored on tape blocks 0-36, core image 1 is stored on blocks 40-76, core image 2 on blocks 100-136, ..., core image ']' is stored on blocks 2640-2676. Block identification characters are in order of ASCII codes, from code 260 (0) to code 335 (]). Thus the legal block identifications are:

```
0123456789:;<=>@ABCDEFGHIJKLMN OPQRSTUVWXYZ[\]
```

The minimonitor ignores checksums from DECTape, and so it is essential to ensure that the tape drives are working properly before using the program.



SECTION B
USERS MANUAL

0. Introduction

The TD8E Minimonitor enables 4K core images to be stored on DEC tape and loaded when required. The monitor comprises:

- a) A command decoder and DECTape read routine, normally occupying core locations 7600-7777;
- b) a modified version of the BIN loader, a 200 word routine capable of being executed in any core page;
- c) a DECTape write routine, a 200 word routine capable of being executed in any core page.

The TD8E minimonitor is incompatible with the OS8 DECTape file structure.

1. Identification of Core Images

The minimonitor deals with core images comprising the first 37 pages of core (all but locations 7600-7777). It is oblivious to the core bank structure of PDP8s with more than 4K.

Core images are identified by 1-character names: 0-9 and A-Z are normally used. Core image 0 is reserved for use by the system.

2. The Command Decoder

This has starting address 7600, and identifies itself by printing a ~~#~~.

There are three commands:

- a) R, for read. Followed by a core image name: the appropriate core image is read into core.
- b) L, for load. The switch register must be set to the first address of a page in core, and the computer halts with AC=7777 to enable this to be done. Pressing CONTINUE causes the loader to be read into the indicated page.
- c) W, for write. The computer halts as for (b), and the DECTape write routine is read into the indicated page.

Any character which is typed in response to the monitor's ~~#~~ will be taken as L, R, or W; according to whether its ASCII code is < , =, or > 322.

100
100

The first part of the report is devoted to a description of the general situation in the country. It is followed by a detailed account of the various departments and their activities. The report concludes with a summary of the results achieved during the period.

The second part of the report deals with the financial aspects of the organization. It provides a clear and concise statement of the income and expenditure for the period. The report also includes a statement of the assets and liabilities of the organization.

The third part of the report discusses the progress made in the various fields of activity. It highlights the achievements of the organization and identifies the areas where further work is required. The report also includes a list of the members of the organization and their contributions.

3. The BIN Loader

Once the loader is in core, it halts to enable bit 0 of the SR to be set for low or high speed reader. Loading commences when CONTINUE is pressed. After the tape is loaded, the checksum is examined. If it is zero, the monitor is entered immediately, and it responds with a ~~##~~ . The machine halts with the checksum in the AC if it is nonzero.

4. The DECTape Write Routine

When the write routine is in core, it expects a core image name to be typed. It then proceeds to write the current core image onto tape, under that name. Writing on core image 0 is prohibited.

5. Loading the Minimonitor, and Restoring the BIN Loader

The minimonitor is loaded using the BIN loader, as normal. It must be executed, starting at 7600, immediately it is loaded - without loading other tapes first.

To get back to the BIN loader, core image 0 should be read, and the computer started at location 7777 as usual.

6. Examples of Use

Suppose it is wished to load the Editor into core, store it in core image 6, and return to the BIN loader.

Load minimonitor using the BIN loader

Start it at location 7600

Minimonitor types "~~##~~"

Type L (for load)

Computer stops with AC=7777

Set SR to 7000 (Editor does not use locations 7000-7177)

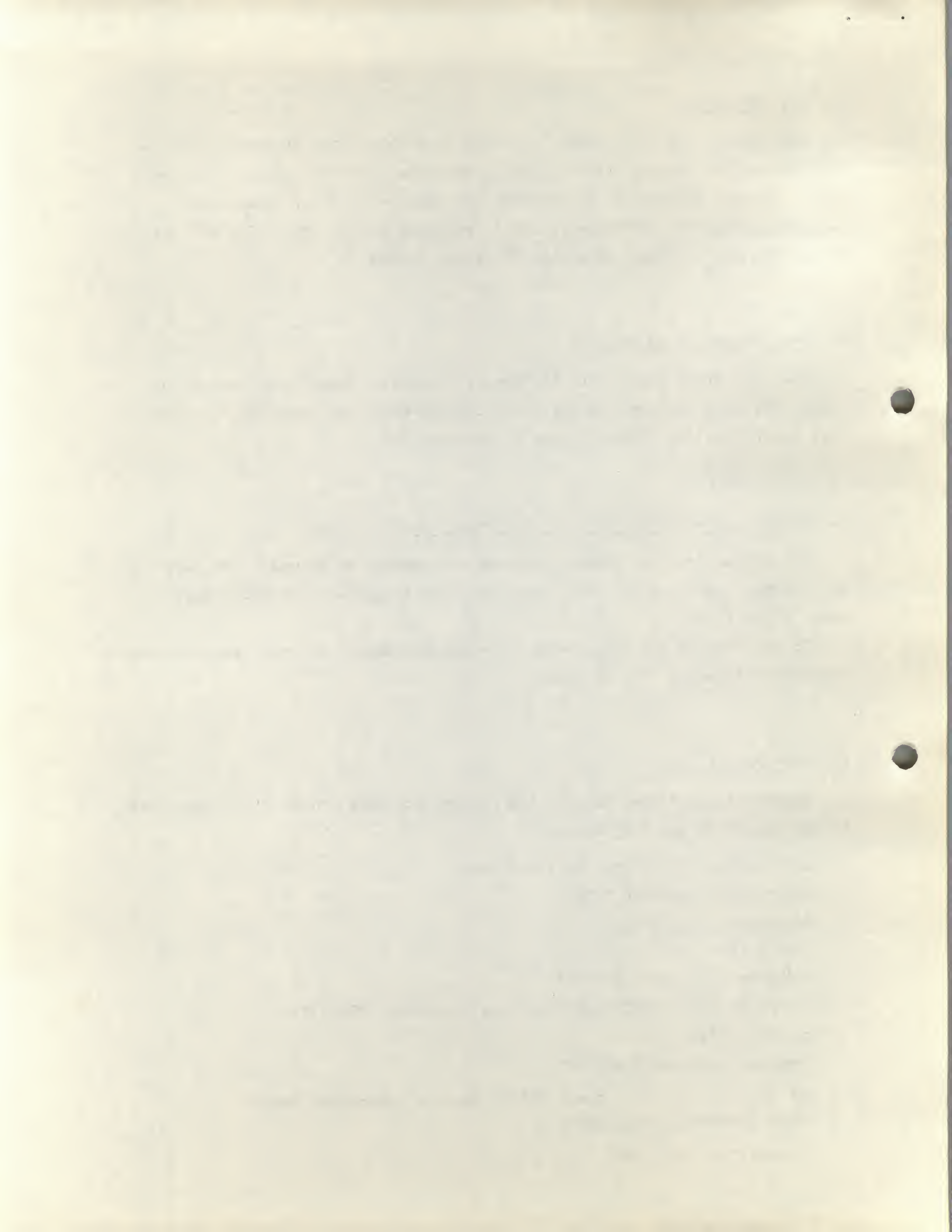
Press CONTINUE

Computer stops with AC=7777

Set Bit 0 of SR to 0; place Editor tape in high-speed reader

Press CONTINUE. Tape reads in

Minimonitor types "~~##~~"



6. Examples of Use cont'd

Type W (for write)

Computer stops with AC=7777

Set SR to 7000; press CONTINUE

Type 6 (core image 6)

Minimonitor writes on DECTape, and then types "#"

Type R0 (read system block)

Computer now contains BIN loader, ready to start at 7777.

To load core image 6 back into core, just load the minimonitor, start it at 7600, and type R6 in response to the #. Then press HALT; load address 200, and start.

Appendix: Halt Locations for the Minimonitor

The minimonitor may halt in any of the following locations. (For Load and Write routines, addresses are given relative to the beginning of the routine.)

<u>Address</u>	<u>AC</u>	<u>Reason for Halt</u>	<u>Effect of pressing CONTINUE</u>
Command decoder and read routine:			
7614	7777	Set SR to first locn of page to accept Load or Write routine	Load or Write routine is read into that page
7644	0	DECTape unit 0 not selected	Attempts to read again
7704	0	DECTape in end zone going forward	No effect
7734	0	DECTape timing error	No effect
Load routine:			
0003	check-sum	Checksum error on loading	Attempts loading again
0176	7777	Set SR bit 0 to select reader	Loads tape from that reader
Write routine:			
0004	0	Tried to write on core image 0	Exits to command decoder
0022	0	DECTape unit 0 not selected, or write locked	Attempts to write again
0062	0	DECTape in end zone going forward	No effect
0123	0	DECTape timing error	No effect

Handwritten text at the top of the page, possibly a title or introductory paragraph.

Main body of handwritten text, appearing to be a list or series of entries, possibly organized in columns.

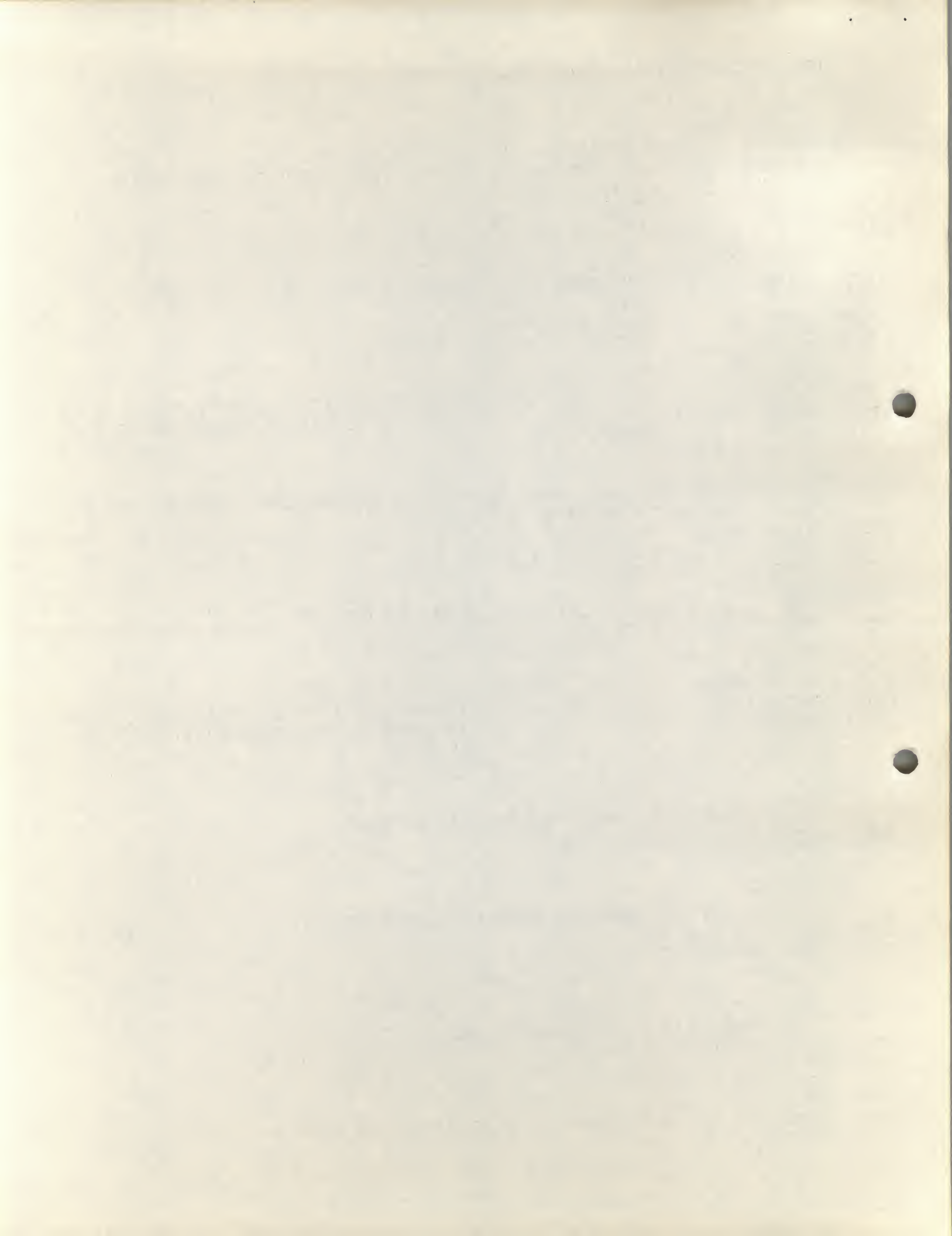


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```

*7000
/ CODE TO BOOTSTRAP SYSTEM ONTO DECTAPE
7000 4114 XG01, JMS XMOVE / MOVE BIN LOADER TO LOGS 200-377
7001 7610 7610
7002 0210 0210
7003 0160 160
/
/
7004 4114 JMS XMOVE / MOVE MONITOR TO TOP OF CORE
7005 0600 600
7006 7600 7600
7007 0200 200
/
/
7010 7200 CLA / EXIT TO 'WRITE' WITH AC=0 TO PUT TH
7011 5612 JMP I .+1 / CORE IMAGE ONTO SYSTEM AREA OF TAPE
7012 0406 WRENT
/
/
/ CODE TO MERELY MOVE MONITOR TO TOP OF CORE, WITHOUT WRITING
/ SYSTEM UP ON TAPE
7013 4114 XG02, JMS XMOVE
7014 0600 600
7015 7600 7600
7016 0200 200
7017 5620 JMP I .+1 / EXIT TO MONITOR
7020 7600 XG03
/
/
*7600
7600 5601 XG03, JMP I .+1 / IF PROGRAM IS STARTED AT 7600, XG02
7601 7013 XG02 / IS EXECUTED TO BRING MONITOR TO TOP
/ OF CORE
/
/
*0
0000 5100 / MOVE BIN LOADER BACK TO TOP OF CORE
JMP BINMOV
/
/
*10
0010 0000 / ODDS AND ENDS FOR BOOTSTRAP MONITOR
AUT00, 0
0011 0000 AUT01, 0
/
/
*100
0100 4114 / MOVE BIN LOADER BACK TO TOP OF CORE
BINMOV, JMS XMOVE
0101 0200 200
0102 7600 7600
0103 0200 200
0104 5606 JMP I .+1 / EXIT TO BIN LOADER
0105 7777 7777
/
/

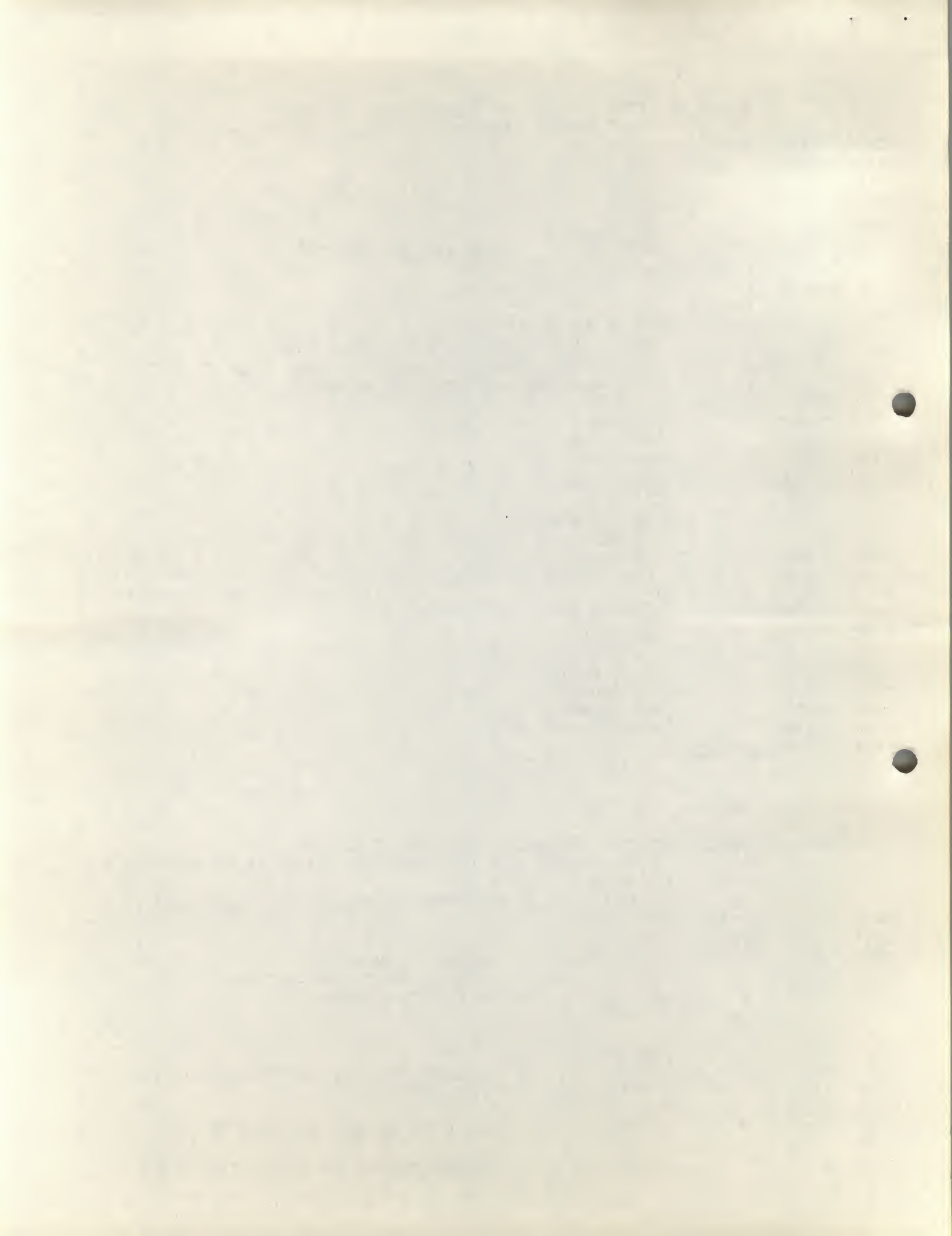
```




```

/ MOVE MONITOR TO TOP OF CORE--THIS ROUTINE
/ IS USED BY PUNCHED VERSIONS OF THE MONITOR ALONE
0106 4114 MONMOV, JMS XMOVE
0107 0600      600
0110 7600      7600
0111 0200      200
0112 5513      JMP I .+1
0113 7600      7600      /EXIT TO MONITOR
/
/
/XMOVE
/SR TO MOVE A PIECE OF CORE. FOLLOW WITH 3 ARGS:
/ ARG1 = 1ST ADDRESS OF SOURCE AREA
/ ARG2 = 1ST ADDRESS OF DESTINATION AREA
/ ARG3 = NUMBER OF LOCS TO BE MOVED
0114 0000 XMOVE, 0
0115 7240      CLA CMA
0116 1514      TAD I XMOVE
0117 3010      DCA AUTOC
0120 2114      ISZ XMOVE
0121 7240      CLA CMA
0122 1514      TAD I XMOVE
0123 3011      DCA AUTO1
0124 2114      ISZ XMOVE
0125 1514      TAD I XMOVE
0126 7041      CIA
0127 3136      DCA XMOVEC
0130 2114      ISZ XMOVE
0131 1410 XMLEOP, TAD I AUTOC
0132 3411      DCA I AUTO1
0133 2136      ISZ XMOVEC
0134 5131      JMP XMLEOP
0135 5514      JMP I XMOVE
0136 0000 XMOVES, 0
/
/
*200
/
/ MODIFICATIONS TO BIN LOADER, SO THAT IT
/ 1. STARTS AT 1ST LOCN OF PAGE, AND HALTS TO ENABLE
/ SR OPTIONS TO BE SET
/ 2. EXITS TO 7600 AFTER CHECKING THAT CHECKSUM IS 0
0200 5372 BIN1, JMP BIN3
0201 7450 BIN2, SNA
0202 5772      JMP I BIN3      /EXIT TO MONITOR
0203 7402      HLT      /CHECKSUM IS NON-ZERO
0204 5301      JMP 301      /RESTART LOADER
/
*371
0371 5201      JMP BIN2
0372 7600 BIN3, 7600      /(CLA) REPLACE HLT INSTRN IN LOADER
0373 1371      TAD BIN3-1      /BY JMP BIN2
0374 3300      DCA 300
0375 7240      CLA CMA      /HLT TO ENABLE SETTING OF SR
0376 7402      HLT
0377 5301      JMP 301      /LAST INSTRN OF REAL BIN LOADER

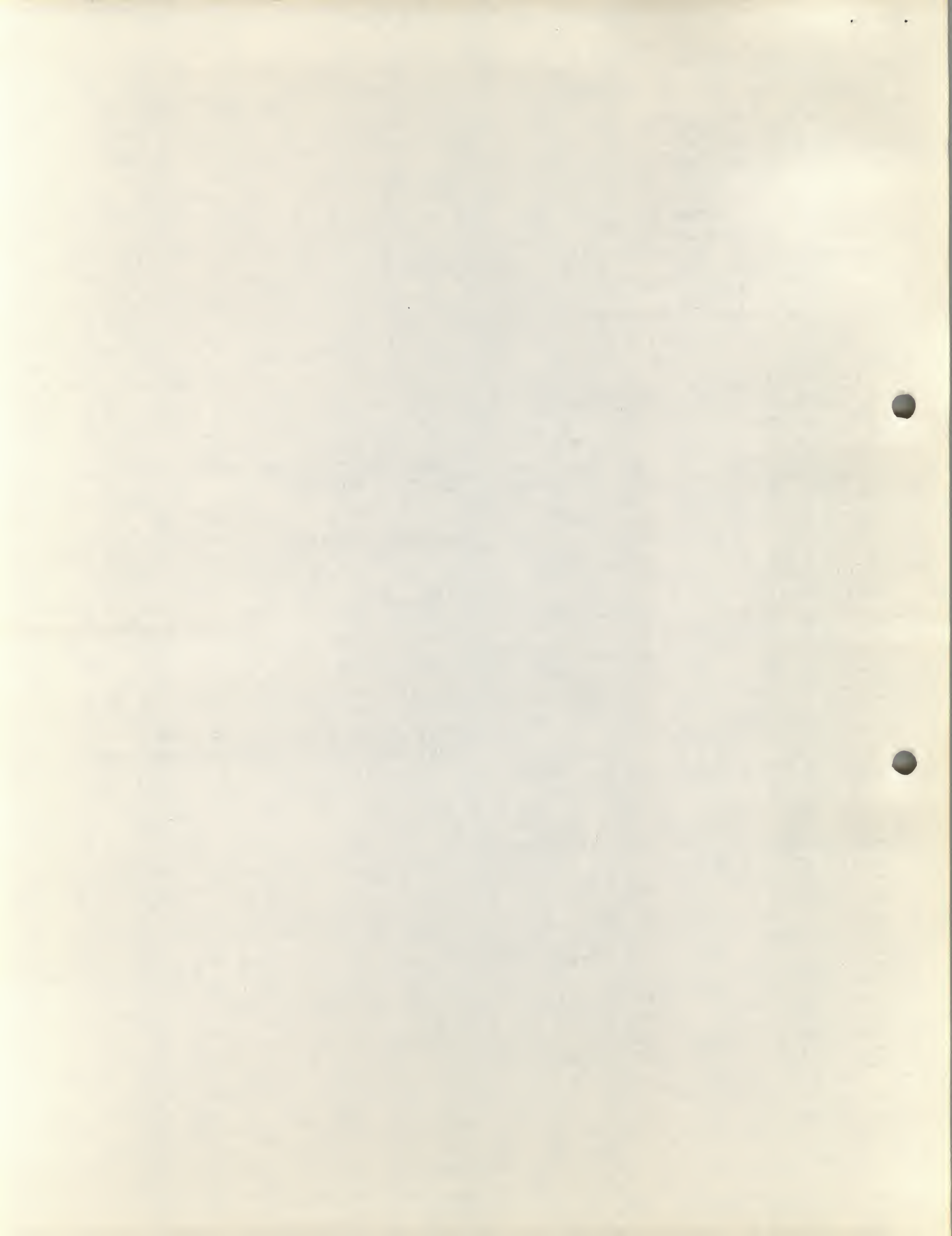
```



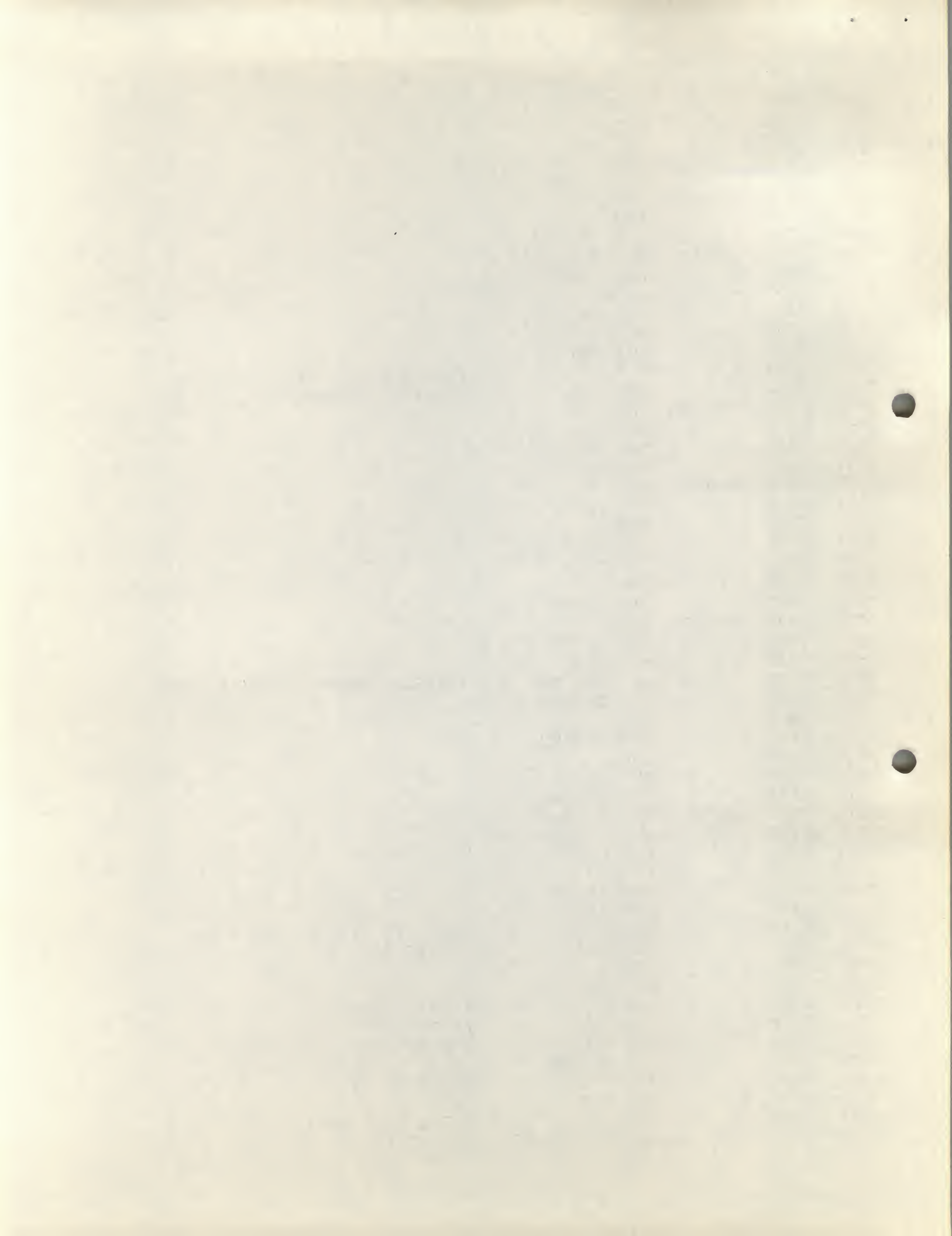
/
 SDSS=6771
 SDST=6772
 SDSQ=6773
 SDLC=6774
 SDLD=6775
 SDRG=6776
 SDRD=6777

/
 /
 *400
 /WRITE ROUTINE

0400	4741	WRITE1,	JMS I IACPT	
0401	1362		TAD WM260	
0402	7440		SZA	
0403	5206		JMP .+3	
0404	7602		HLT CLA	/TRIED TO WRITE ON SYSTEM PART
0405	5745		JMP I WWCOUNT	/EXIT TO MONITOR
0406	7002	WRENT,	7002	
0407	7110		CLL BAR	
0410	7000		NOP	/UNUSED LOCATION
0411	3343		DCA WBLOCK	
0412	3344		DCA WBUFF	
0413	1361		TAD WM37	/PGCT=-37
0414	3346		DCA WPGCT	
0415	6774	WSTART,	SDLC	
0416	6776		SDRC	
0417	0364		AND WP100	
0420	7660		SNA CLA	
0421	5224		JMP .+3	
0422	7402	WSELER,	HLT	/SELECT ERROR, OR WRITE LOCK
0423	5215		JMP WSTART	/PRESSING CONT GIVES ANOTHER LIFE
0424	7232	WGO,	CLA CML RTR	
0425	1351		TAD WP1000	
0426	6774		SDLC	
0427	4742		JMS I IRDQUA	
0430	4742		JMS I IRDQUA	
0431	6771	WSRCH,	SDSS	
0432	5231		JMP .-1	
0433	6776		SDRC	
0434	7106		CLL RTL	
0435	0362		AND WP374	
0436	1254		TAD WM110	
0437	7450		SNA	
0440	5256		JMP WENDZ	
0441	1357		TAD WM20	
0442	7640		SZA CLA	
0443	5231		JMP WSRCH	



0444	6777		SDRD	
0445	7430		SZL	
0446	1356		TAD WP3	
0447	7040		CMA	
0450	1343		TAD WBLOCK	
0451	7040		CMA	
0452	7450		SNA	
0453	5264		JMP WFOUND	
0454	7670	WM110,	SZL SNA CLA	
0455	5231		JMP WSRCH	
0456	6776	WENDZ,	SDRC	
0457	7106		CLL RTL	
0460	7630		SZL CLA	
0461	5224		JMP WGO	
0462	7402		HLT	
0463	5252		JMP .-1	/IN ENDZONE GOING FORWARD
0464	7630	WFOUND,	SZL CLA	/A REAL STOPPER
0465	5224		JMP WGO	
0466	1345		TAD WWCOUNT	
0467	3347		DCA WWORDS	
0470	6771	WREVGR,	SDSS	
0471	5270		JMP .-1	
0472	6776		SDRC	
0473	0355		AND WP77	
0474	1360		TAD WM32	
0475	7640		SZA CLA	
0476	5270		JMP WREVGR	
0477	6776	WRITE2,	SDRC	
0500	0353		AND WP300	
0501	7640		SZA CLA	
0502	5222		JMP WSELER	/SELECT ERROR OR WRITE LOCK
0503	4742		JMS I IRDQUA	
0504	7200		CLA	
0505	1350		TAD WP1400	
0506	6774		SDLC	
0507	7240		CLA CMA	
0510	4333		JMS WRQUAD	
0511	1744	WRLP,	TAD I WBUFF	
0512	4333		JMS WRQUAD	
0513	2344		ISZ WBUFF	
0514	7000		NOP	
0515	2347		ISZ WWORDS	
0516	5311		JMP WRLP	
0517	6773		SDSQ	/WAIT FOR LAST DATA WORD
0520	5317		JMP .-1	/TO BE WRITTEN
0521	6772		SDST	
0522	5325		JMP .+3	
0523	7402		HLT	/TIMING ERROR
0524	5323		JMP .-1	/A REAL STOPPER
0525	7320		CLA CLL CML	/FORCES MOTION FORWARD
0526	2343		ISZ WBLOCK	/NEXT BLOCK TO TRANSFER
0527	2346		ISZ WP3CT	/DONE YET ?
0530	5224		JMP WGO	/NO
0531	5774		SDLC	/YES. STOP UNIT
0532	5745		JMP I WWCOUNT	/GET OUT



```

/
0533 0000 WRQUAD, 0
0534 6773 SDSQ
0535 5334 JMP .-1
0536 6775 SDLD
0537 7200 CLA
0540 5733 JMP I WRQUAD

```

```

/
/
0541 7751 IACPT, ACPT+7000
0542 7744 IRDQUA, RDQUAD+7000
0543 0000 WBLOCK, 0
0544 0000 WBUFF, 0
0545 7600 WWCOUNT, 7600
0546 0000 WPGCT, 0
0547 0000 WWORDS, 0
0550 1400 WP1400, 1400
0551 1000 WP1000, 1000
0552 0374 WP374, 374
0553 0300 WP300, 300
0554 0100 WP100, 100
0555 0077 WP77, 77
0556 0003 WP3, 3
0557 7760 WM20, -20
0560 7746 WM32, -32
0561 7741 WM37, -37
0562 7520 WM260, -260

```

```

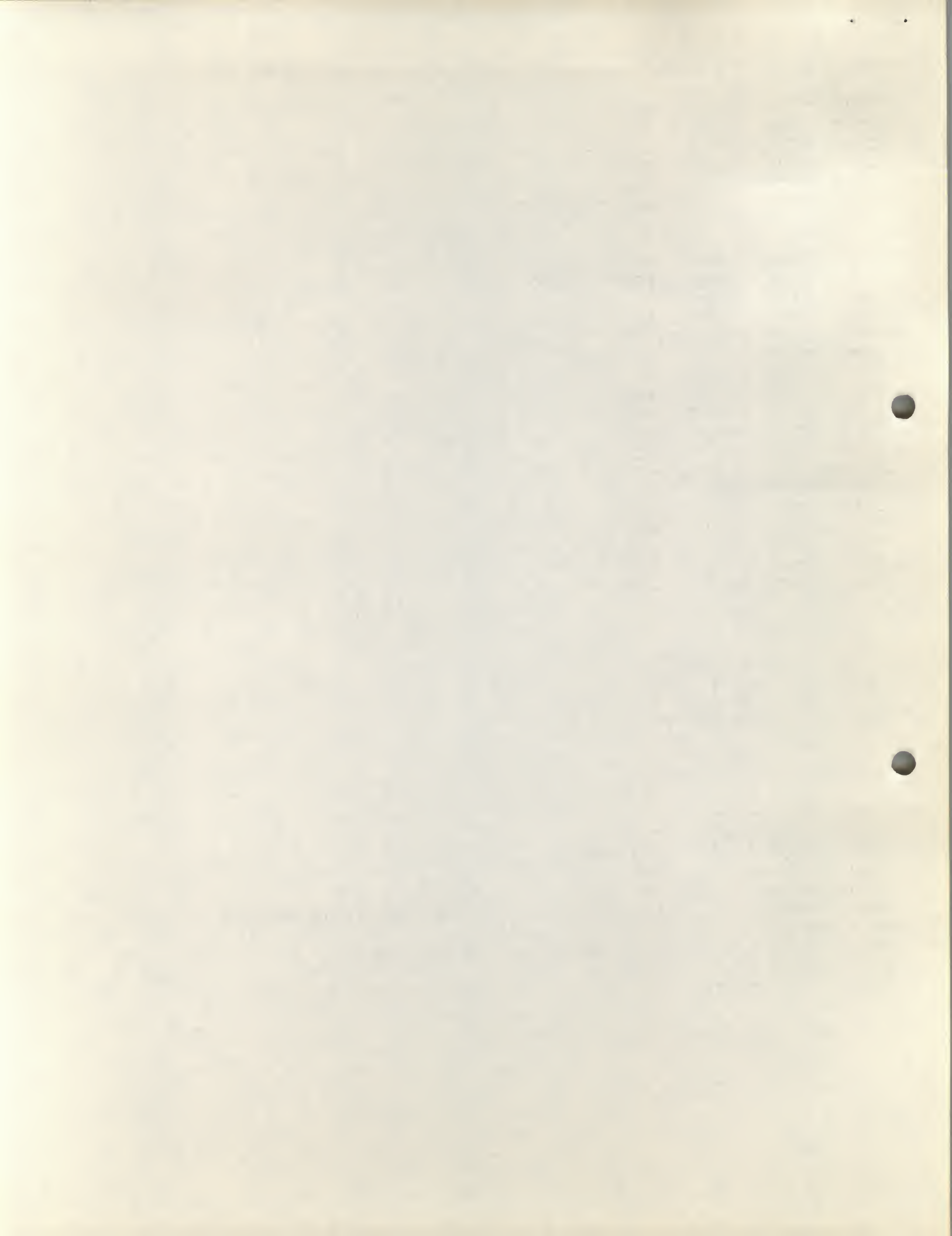
/
/
/
SDSS=6771
SDST=6772
SDSQ=6773
SDLC=6774
SDLD=6775
SDRC=6776
SDRD=6777

```

```

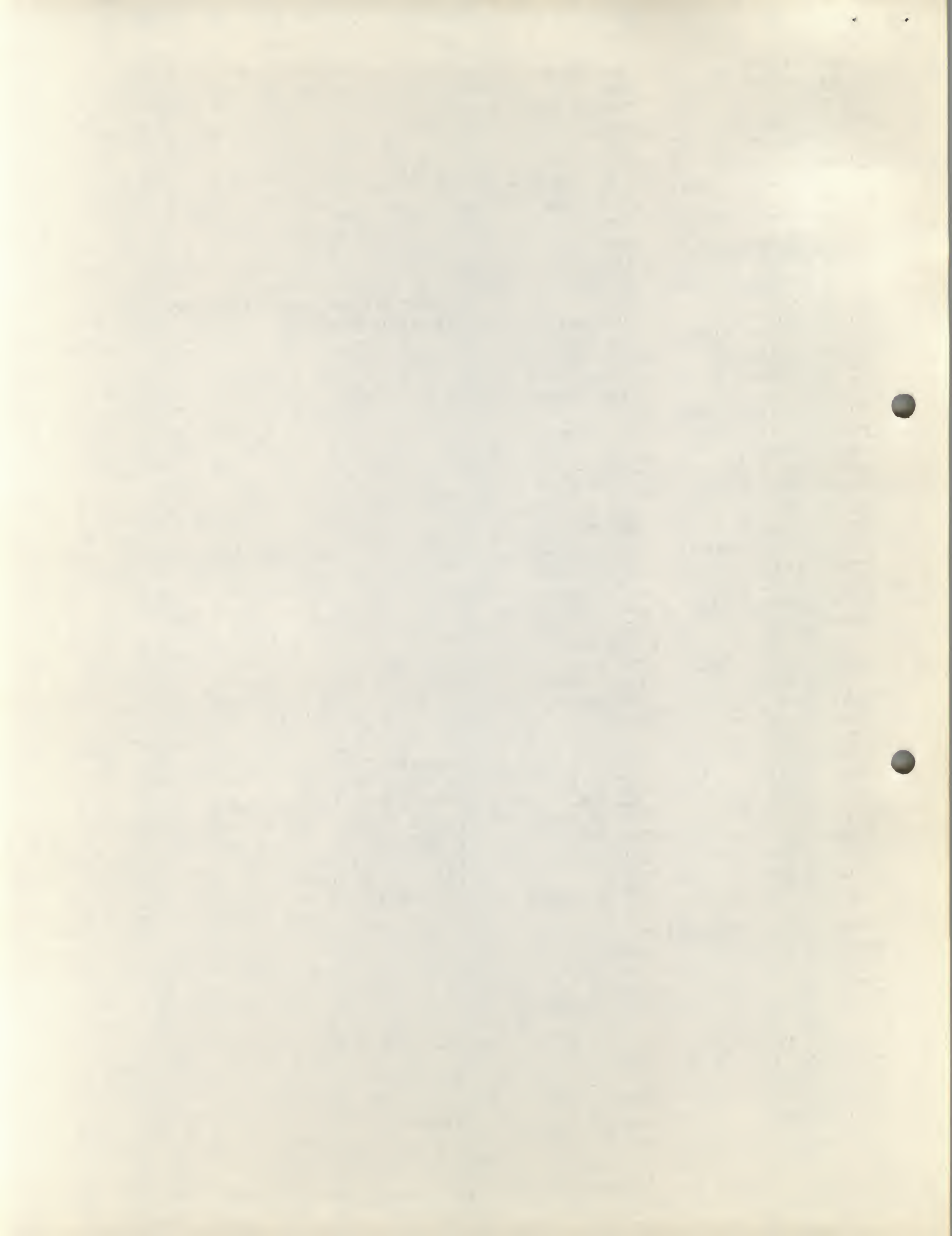
/
*600
0600 7300 BEGIN, CLA CLL
0601 1370 TAD P243
0602 6044 TPC
0603 4351 JMS ACPT /COUGH
0604 1376 TAD M322 /LOAD, READ, OR WRITE ?
0605 7450 SNA
0606 5224 JMP READ1 /R FOR READ
0607 7700 SMA CLA
0610 7101 WRITE, IAC CLL />R = W, FOR WRITE

```



0611	7001	LOAD,	IAC	/<R = L, FOR LOAD
0612	3360		DCA BLOCK	
0613	7240		CLA CMA	
0614	7402		HLT	/WAIT WITH AC=-1 FOR SR
0615	7604		LAS	/GET SA OF FREE CORE PAGE
0616	0364		AND WCOUNT	
0617	3361		DCA BUFF	
0620	1361		TAD BUFF	
0621	3357		DCA LEAVE	/PREPARE SA FOR EXIT
0622	7040		CMA	/PGCT=-1
0623	5236		JMP START-1	
0624	4351	READ1,	JMS ACPT	/GET DUMP NUMBER
0625	1375		TAD M260	/STRIP IT
0626	7002		7002	/BSW. MULTIPLY IT BY 40
0627	7110		CLL RAR	/GET BLOCK NUMBER
0630	7000		NOP	/UNUSED LOCATION
0631	3360		DCA BLOCK	
0632	3351		DCA BUFF	
0633	1364		TAD WCOUNT	/SET EXIT ADDRESS TO 7600
0634	3357		DCA LEAVE	
0635	1374		TAD M37	/PGCT=-37
0636	3362		DCA PGCT	
0637	6774	START,	SDLC	/TRY TO SELECT UNIT 0
0640	6776		SDRC	
0641	0377		AND P100	
0642	7650		SNA CLA	
0643	5246		JMP GO	/LINK STILL SET FOR DIRM
0644	7402		HLT	/SELECT ERROR
0645	5237		JMP START	/'CONTINUE' GIVES ANOTHER LIFE
0646	7232	GO,	CLA CML RTR	
0647	1366		TAD P1000	
0650	6774		SDLC	
0651	4344		JMS RDQUAD	
0652	4344		JMS RDQUAD	
0653	6771	SRCH,	SDSS	
0654	5253		JMP .-1	
0655	6776		SDRC	
0656	7106		CLL RTL	
0657	0367		AND P374	
0660	1276		TAD M110	
0661	7450		SNA	
0662	5300		JMP ENDZ	
0663	1372		TAD M20	
0664	7640		SZA CLA	
0665	5253		JMP SRCH	
0666	6777		SDRD	
0667	7430		SZL	

0670	1371		TAD P3	
0671	7040		CMA	
0672	1360		TAD BLOCK	
0673	7040		CMA	
0674	7450		SNA	
0675	5306		JMP FOUND	
0676	7670	M110.	SZL SNA CLA	
0677	5253		JMP SRCH	
0700	6776	ENDZ.	SDRC	
0701	7106		CLL RTL	
0702	7630		SZL CLA	
0703	5246		JMP GO	
0704	7402		HLT	
0705	5304		JMP .-1	/IN ENDZONE GOING FORWARD
0706	7630	FOUND.	SZL CLA	/A REAL STOPPER
0707	5246		JMP GO	
0710	1364		TAD WCOUNT	
0711	3363		DCA WORDS	
0712	6771	REVGRD.	SDSS	
0713	5312		JMP .-1	
0714	6776		SDRC	
0715	0327		AND P77	
0716	1373		TAD M32	
0717	7640		SZA CLA	
0720	5312		JMP REVGRD	
0721	4344	READ.	JMS RDQUAD	
0722	4344		JMS RDQUAD	
0723	4344		JMS RDQUAD	
0724	4344	RDLP.	JMS RDQUAD	
0725	3761		DCA I BUFF	
0726	2361		ISZ BUFF	
0727	0077	P77.	??	
0730	2363		ISZ WORDS	
0731	5324		JMP RDLP	
0732	6772		SDST	
0733	5336		JMP .+3	
0734	7402		HLT	
0735	5334		JMP .-1	/TIMING ERROR
0736	7120		CLL CML	/A REAL STOPPER
0737	2360		ISZ BLOCK	/FORCES MOTION FORWARD
0740	2362		ISZ PGCT	/NEXT BLOCK TO TRANSFER
0741	5246		JMP GO	/DONE YET ?
0742	6774		SDLC	/NO
0743	5757		JMP I LEAVE	/YES. STOP UNIT
		/		/GET OUT
0744	0000	RDQUAD.	0	
0745	6773		SDSQ	
0746	5345		JMP .-1	
0747	6777		SDRD	
0750	5744		JMP I RDQUAD	
		/		
0751	0000	ACPT.	0	
0752	6031		KSF	
0753	5352		JMP .-1	
0754	6036		KRB	
0755	6044		TPC	
0756	5751		JMP I ACPT	/ECHO



```

/
/
0757 0000 LEAVE, 0
0760 0000 BLOCK, 0
0761 0000 BUFF, 0
0762 0000 PGCT, 0
0763 0000 WORDS, 0
0764 7600 WCOUNT, 7600
0765 0000 0
0766 1000 P1000, 1000
0767 0374 P374, 374
0770 0243 P243, 243
0771 0003 P3, 3
0772 7760 M20, -20
0773 7746 M32, -32
0774 7741 M37, -37
0775 7520 M260, -260
0776 7456 M322, -322

```

/UNUSED LOCATION

```

/
/
*777
0777 0100 P100, 100
/
/

```

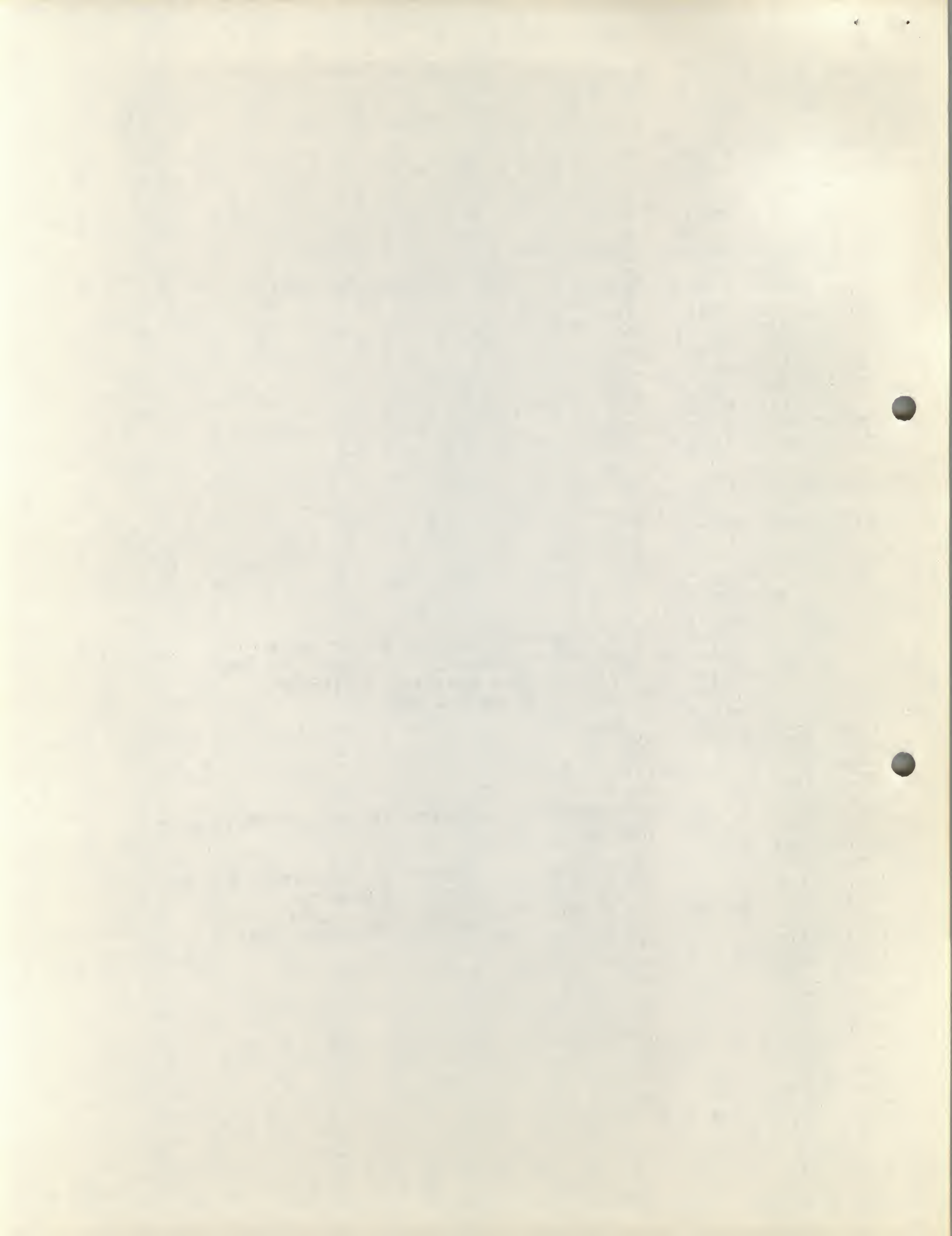
MQL=7421
MQA=7501
ACL=7701

/ROUTINES TO PUNCH THE MONITOR ALONE IN BOTH
/BIN AND BOOTSTRAP FORMATS. ENTER AT *1000
/WITH SR=0 FOR BIN AND SR=1 FOR BOOTSTRAP
/EXITS TO MONITOR AFTER PUNCHING
*1000

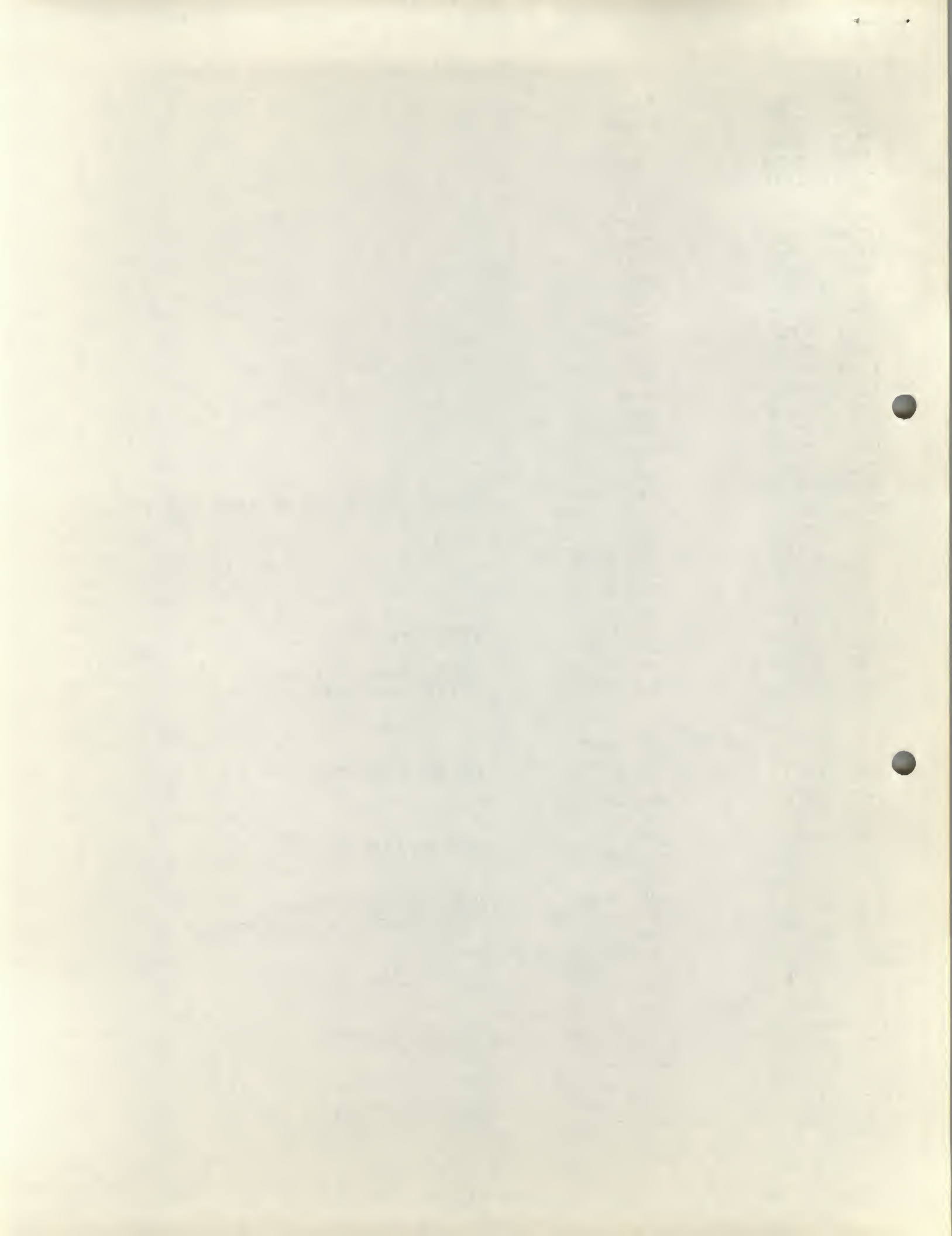
```

1000 7200 PNCH, CLA
1001 6046 TLS
1002 7604 LAS
1003 7450 SNA
1004 5264 JMP BINFOR /PUNCH IN BIN FORMAT IF SR=0
1005 1250 TAD PM1
1006 7450 SNA
1007 5211 JMP BSTRAP /PUNCH OUT BOOTSTRAP IF SR=1
1010 5374 JMP PPEXIT /EXIT TO MONITOR
1011 4361 BSTRAP, JMS PMANY /PUNCH OUT 0 CODE
1012 4347 JMS PLST /PUNCH FOLLOWING LIST
1013 0317 317
1014 0272 272
1015 0367 367
1016 0127 127
1017 0107 107
1020 0061 061
1021 0050 050
1022 0317 317
1023 0102 102
1024 0367 367

```



1025	0067		067	
1026	0067		067	
1027	0067		067	
1030	0051		051	
1031	0317		317	
1032	0172		172	
1033	0367		367	
1034	0054		054	
1035	0231		231	
1036	0075		075	
1037	0106		106	
1040	0066		066	
1041	0102		102	
1042	0034		034	
1043	0007		007	
1044	0074		074	
1045	0002		002	
1046	0075		075	
1047	0077		077	
1050	7777	PM1.	-1	
1051	1315		TAD PPS77	/PUNCH CONTENTS OF LOGS 600-777
1052	3010		DCA AUTOC	
1053	7100		CLL	
1054	1410		TAD I AUTOC	
1055	4327		JMS BINP	
1056	1010		TAD AUTOC	
1057	0316		AND PP777	
1060	7640		SZA CLA	/DONE YET ?
1061	5253		JMP .-6	
1062	4361		JMS PMANY	/YES. PUNCH C CODE.
1063	5374		JMP PPEXIT	/EXIT TO MONITOR
/				
/				
1064	3321	BINFOR.	DCA CHKSUM	
1065	1302		TAD PP200	/PUNCH 200 CODE
1066	4361		JMS PMANY	
1067	1317		TAD PP7600	
1070	7100		STL	
1071	4327		JMS BINP	/PUNCH '*7600'
1072	1320		TAD PPINS	
1073	7100		CLL	
1074	4327		JMS BINP	/PUNCH '*JMP MONMOV'
1075	4712		JMS I IBPUN	/PUNCH CODE TO MOVE MONITOR
1076	0106		MONMOV	
1077	0031		XMOVEC-MONMOV+1	
1100	4712		JMS I IBPUN	/PUNCH LOGS 600-777
1101	0600		600	
1102	0200	PP200.	200	
1103	1321		TAD CHKSUM	/PUNCH CHECKSUM
1104	7100		CLL	
1105	4327		JMS BINP	
1106	1302		TAD PP200	
1107	4361		JMS PMANY	/PUNCH 200 CODE
1110	5374		JMP PPEXIT	/EXIT TO MONITOR




```

/
/
1111 1225 ICRLF, CRLF
1112 1200 IBPUN, BPUN
1113 0077 PP77, 77
1114 0177 PP177, 177
1115 0577 PP577, 577
1116 0777 PP777, 777
1117 7600 PP7600, 7600
1120 5106 PPINS, JMP MONMOV
1121 0000 CHKSUM, 0

```

```

/
/
1122 0000 /PUNCH OUT AC
PUN, 0
1123 6041 TSF
1124 5323 JMP .-1
1125 6046 TLS
1126 5722 JMP I PUN

```

```

/
/
/PUNCH OUT AC & L IN BINARY

```

```

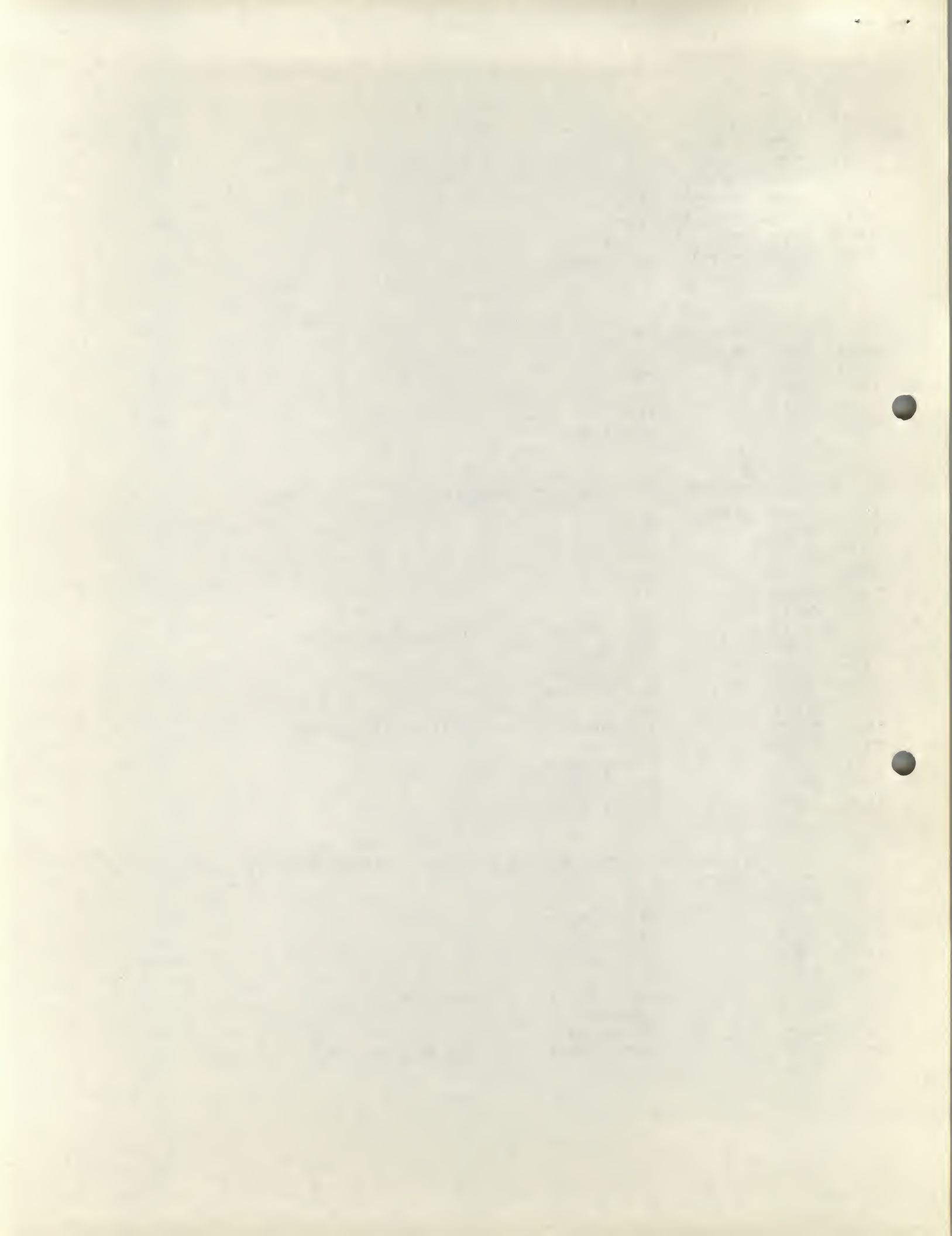
1127 0000 BINP, 0
1130 7421 MQL
1131 7501 MQA
1132 7012 RTR
1133 7012 RTR
1134 7012 RTR
1135 0314 AND PP177 /MAY BE ADDRESS
1136 4322 JMS PUN
1137 1321 TAD CHKSUM
1140 3321 DCA CHKSUM
1141 7001 ACL
1142 0313 AND PP77 /CAN'T BE ADDRESS
1143 4322 JMS PUN
1144 1321 TAD CHKSUM
1145 3321 DCA CHKSUM
1146 5727 JMP I BINP

```

```

/
/
/PUNCH OUT LIST FOLLOWING JMS, TERMINATED WITH -1
1147 0000 PLST, 0
1150 7200 CLA
1151 1747 TAD I PLST
1152 7001 IAC
1153 2347 ISZ PLST
1154 7450 SNA
1155 5747 JMP I PLST /RETURN
1156 1250 TAD PM1
1157 4322 JMS PUN
1160 5350 JMP PLST+1 /GO GET ANOTHER

```



```

/
/
/PUNCH OUT AC 200 TIMES
1161 0000 PMANY, C
1162 7421 MQL
1163 1317 TAD PP7600
1164 3373 DCA PMANY1
1165 7701 ACL
1166 4322 JMS PUN
1167 2373 ISZ PMANY1
1170 5366 JMP .-2
1171 7200 CLA
1172 5761 JMP I PMANY
1173 0000 PMANY1, C
/
/
1174 4711 PPEXIT, JMS I ICRLF
1175 5717 JMP I PP7600
/
/
*1200
/PUNCH OUT BLOCK OF CORE IN BIN FORMAT
/CALL BY *JMS BPUN; START ADDRESS; NO.OF LOCNS*
1200 0000 BPUN, C
1201 7240 CLA CMA
1202 1600 TAD I BPUN
1203 3010 DCA AUTOC /CORE POINTER
1204 2200 ISZ BPUN
1205 1600 TAD I BPUN /COUNT
1206 2200 ISZ BPUN
1207 7041 CIA
1210 3223 DCA BPUN1
1211 1010 TAD AUTOC /PUNCH INITIAL ADDRESS
1212 7001 IAC
1213 7120 STL
1214 4624 JMS I IBINP
1215 1410 TAD I AUTOC /PUNCH OUT NEXT CONTENTS WORD
1216 7100 CLL
1217 4624 JMS I IBINP
1220 2223 ISZ BPUN1
1221 5215 JMP .-4
1222 5600 JMP I BPUN
1223 0000 BPUN1, C
1224 1127 IBINP, BINP

```



```

/
/
1225 0000 CRLF, 0
1226 7200 CLA
1227 1241 TAD PP215
1230 4640 JMS I CRLF1
1231 7200 CLA
1232 1242 TAD PP212
1233 4640 JMS I CRLF1
1234 7200 CLA
1235 6041 TSF /WAIT FOR FLAG
1236 5235 JMP .-1
1237 5625 JMP I CRLF
1240 1122 CRLF1, PUN
1241 0215 PP215, 215
1242 0212 PP212, 212
/
/

```

