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DECUS NO.	12-37
TITLE	ODCAD (OCTAL TO DECIMAL CONVERSION AND DISPLAY)
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DATE	August 9, 1971
SOURCE LANGUAGE	DIA -

ODCAD (OCTAL TO DECIMAL CONVERSION AND DISPLAY

ABSTRACT

The purpose of this program is to convert 11 bit signed (octal) numbers to decimal numbers and display them on the VR12 scope suppressing leading zeros, with or without decimal point.

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ØØØØ                              *2Ø
ØØØ1                              / OCTAL TO DECIMAL CONVERSION AND
ØØØ2                              / DISPLAY  (ODCAD)
ØØØ3                              /
ØØØ4                              / FOR SIGNED 11 BIT NUMBERS
ØØØ5                              /
ØØØ6                              /
ØØØ7                              / FOR THE PURPOSE OF DISPLAYING NUMBERS
ØØ1Ø                              / ON THE VR-12 THE SCREEN HAS BEEN
ØØ11                              / DIVIDED INTO A 16X16 MATRIX (DECIMAL)
ØØ12                              /
ØØ13                              / TO USE THIS FEATURE A SINGLE 12 BIT
ØØ14                              / NUMBER IS EMPLOYED.  THIS NUMBER IS
ØØ15                              / MADE UP OF TWO FOUR BIT NUMBERS WHICH
ØØ16                              / ARE STORED, RIGHT JUSTIFIED, AS HALF
ØØ17                              / WORDS.  THE RANGE OF EACH OF THESE
ØØ2Ø                              / FOUR BIT WORDS IS Ø-17 (OCTAL).  THE
ØØ21                              / LEFT HALF WORD ESTABLISHES THE
ØØ22                              / VERTICAL POSITION ON THE SCREEN AND
ØØ23                              / THE RIGHT HALF THE HORIZONTAL.
ØØ24                              /
ØØ25                              / EXAMPLE:
ØØ26                              /
ØØ27                              / ØØØ ØØØ ØØØ ØØØ = UPPER LEFT
ØØ3Ø                              / ØØØ ØØØ ØØ1 111 = UPPER RIGHT
ØØ31                              / ØØ1 111 ØØØ ØØØ = LOWER LEFT
ØØ32                              / ØØ1 111 ØØ1 111 = LOWER RIGHT
ØØ33                              / ØØ1 ØØØ ØØ1 ØØØ = APPROX CENTER
ØØ34                              /
ØØ35                              /
ØØ36                              / TO USE THE PROGRAM:
ØØ37                              /
ØØ4Ø                              /
ØØ41                              / PUT LOCATION IN "POZZY"
ØØ42                              / PUT NUMBER IN AC
ØØ43                              / ISSUE "DISPNO" COMMAND
ØØ44                              /
ØØ45                              /
ØØ46                              / THE FOLLOWING EXAMPLE WILL DISPLAY
ØØ47                              / THE VALUE OF THE LEFT SWITCHES ( IN
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ØØ5Ø                        / DECIMAL )  ON THE VR-12 AT COORDINATES
ØØ51                        / TAKEN FROM THE RIGHT SWITCHES.
ØØ52                        /
ØØ53                        /
ØØ54        ØØ2Ø   Ø516      LOOP,        RSW
ØØ55        ØØ21   4Ø35                   STC POZZY
ØØ56        ØØ22   Ø517                   LSW
ØØ57        ØØ23   6Ø25                   DISPNO
ØØ6Ø        ØØ24   6Ø2Ø                   JMP LOOP
ØØ61                        /
ØØ62                        / THE DECIMAL POINT ROUTINE MAY BE USED
ØØ63                        / TO INSERT A DOT BETWEEN ANY TWO
ØØ64                        / DIGITS ON THE SCREEN.
ØØ65                        /
ØØ66                        / THE FOLLOWING EXAMPLE WILL CAUSE A
ØØ67                        / DECIMAL POINT TO APPEAR AFTER THE
ØØ7Ø                        / THIRD DIGIT.  (BEFORE CALLING ROUTINE)
ØØ71                        /
ØØ72                        /            LDA
ØØ73                        /            POINT
ØØ74                        /            STC DECML3
ØØ75                        /
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