

Figure 3-71 DEP Key Logic

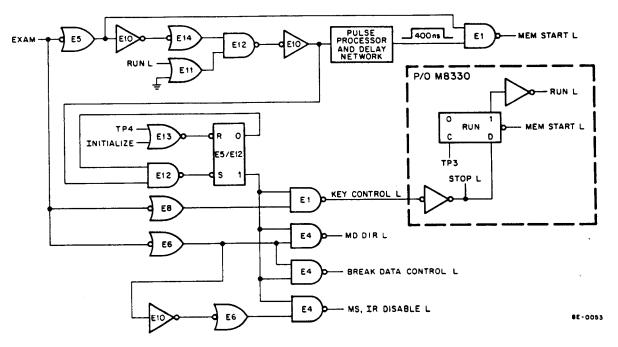


Figure 3-72 EXAM Key Logic

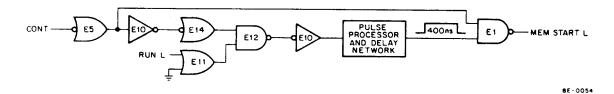


Figure 3-73 CONT Key Logic

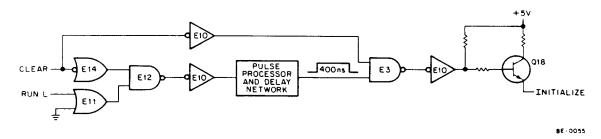


Figure 3-74 CLEAR Key Logic

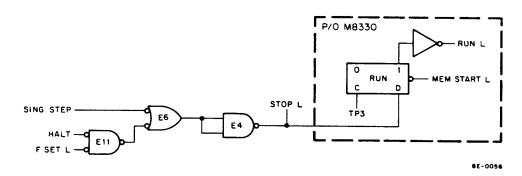


Figure 3-75 SING STEP and HALT Switch Logic

3.33.1.2 Display – The display logic and circuits are shown in Figure 3-76. There are three groups of indicator lamps and a single lamp (RUN) which, when lit, indicates that timing cycles are being generated. Each of the three groups is represented by its 0 bit, e.g., EMAO L, MAO L, LINK. The circuits used to display EMA and MEMORY ADDRESS are relatively simple; for example, if MAO L is a logic 1, the NAND gate is enabled. The output of the inverter drops to a ground level. The full 8V supply voltage appears across the lamp and causes it to light. The lamp has a small voltage across it when MAO L is a logic 0 (this condition extends the life of the lamp by eliminating the full-on/full-off cycle that often burns out lamp filaments). Consequently, it is lit at this time; however, the lamp is so dim that it is not visible from the front panel.

The circuit used to display RUN is shown above the EMA display circuit. When timing cycles are not being generated, the RUN flip-flop in the Timing Generator is cleared. Q19 and Q16 are in the nonconducting state. The conducting path for the lamp voltage includes the 1000Ω resistor; thus, a small voltage appears across DS28, causing it to be dimly lit. When RUN L is asserted by MEM START L, Q19 and Q16, in turn, are turned on. The conducting path from +5V to -15V takes the low impedance route through Q16 (from emitter to collector), rather than through the 1000Ω resistor. Thus, the RUN lamp is brightly lit, indicating that timing cycles are being generated.

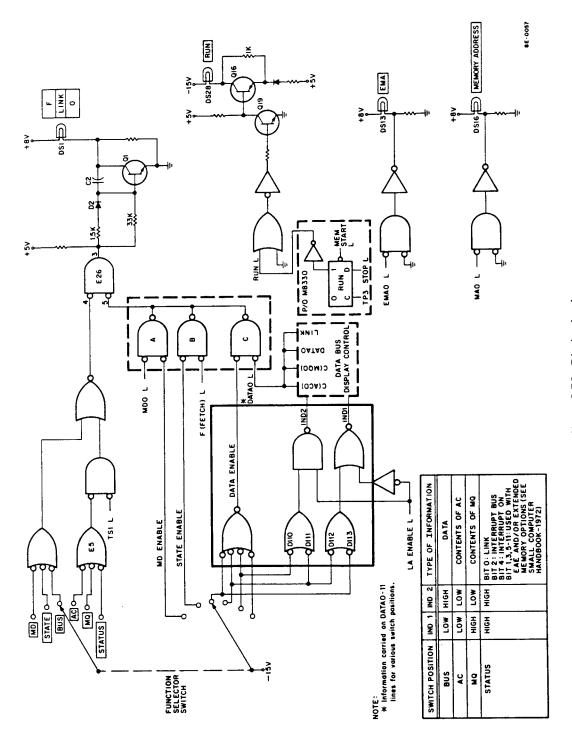


Figure 3-76 Display Logic

The RUN indicator uses – 15V and +5V, rather than +8V, to operate the lamp. The +8V supply is removed from the display panel, thus extending the lamp life, when the panel is locked. The – 15V supply is not removed; thus, there is an indication of whether or not the computer is running.

The last group of indicators uses the greatest amount of the display logic and circuitry. This group reflects the data appearing on the MD 00–11 lines, the data appearing on the DATA 00–11 lines, and the state of selected registers and OMNIBUS control lines.

The type of information displayed by this group of indicators is selected at the front panel by a six-position rotary switch, labeled "Function Selector Switch" on Figure 3-76. Note that this switch produces one of three enable signals, depending on its position. If MD ENABLE is asserted, data on the MD 00-11 lines is displayed on the front panel; if STATE ENABLE is asserted, data on selected OMNIBUS signal lines is displayed; if DATA ENABLE is asserted, data on the DATA 00-11 lines is displayed.

If the operator wants to monitor the information on the MD lines, he selects the MD position of the rotary switch. This action asserts MD ENABLE, which is ANDed with MD0 L (the actual circuits within this dashed line are presented in a following paragraph of this section). If MD0 L is a logic 1, the AND gate brings pin 5 of NAND gate E26 to a virtual ground. Because pin 4 is also at ground, E26 is enabled, and pin 3 goes to +5V. Transistor Q1 turns on rapidly because its base drive is supplied through the low-impedance diode path. The switching action of Q1 places a ground on its collector; thus, approximately 8V appear across DS1, causing it to be brightly lit. When E26 is again disabled, pin 3 goes to ground, and diode D2 is reversed-biased. Capacitor C2 begins to discharge through the 33 k Ω resistor. This long RC time constant ensures that Q1 turns off slowly, increasing the visibility of DS1.

If the operator wants to monitor the content of the AC Register, he selects the AC position; the DATA ENABLE signal is then asserted. In addition, NOR gates D110/D111 and D112/D113 are enabled (the actual circuit within this solid line is presented in a following paragraph). When these gates are enabled, both IND1 and IND2 are asserted, provided that LA ENABLE L is not asserted. These control lines cause the content of the AC Register to be placed on the DATA 00–11 lines. If DATA 0 is a logic 1, E26, pin 5 is grounded; pin 4 is also grounded, but only during TS1, and the content of DATA 0 is displayed on DS1.

Similarly, the content of the MQ Register, STATUS information, and BUS data can be displayed. The relationship between IND1/IND2 and the type of information displayed is indicated on Figure 3-76. Figure 3-77 shows the logic used to generate control signals in response to IND1 and IND2. This logic is contained within the block designated DATA BUS DISPLAY CONTROL in Figure 3-76.

Figure 3-78 shows the circuit represented by AND gate C, enclosed within the dashed line in Figure 3-76 (gate C was arbitrarily selected for discussion; the following can apply to gates A and B, if the signal names and component designations are changed accordingly). Both the DATA ENABLE line and the DATA 0 line must be asserted if pin 5 of E26 is to be true (logic 1, or 0V). If the DATA ENABLE line is not asserted, it is at +5V. The junction of diodes D61 and D36 is +5V; neither diode conducts current; thus, pin 5 is +5V. When the DATA ENABLE line is asserted, both diodes can conduct current. If the DATA 0 line is negated (at 3V), the diode junction goes to approximately 2.3V. Pin 5 then goes to 3V, and E26 remains disabled. When DATA 0 becomes true (0V), the junction goes to -0.7V, pin 5 goes to ground, and E26 is enabled.

Figure 3-79 shows the circuit represented by the logic gates and enclosed within the solid line in Figure 3-76. Each of the four switch positions asserts DATA ENABLE by switching the DATA ENABLE line to -15V through a diode. Thus, the line, when asserted, is at approximately -14V.

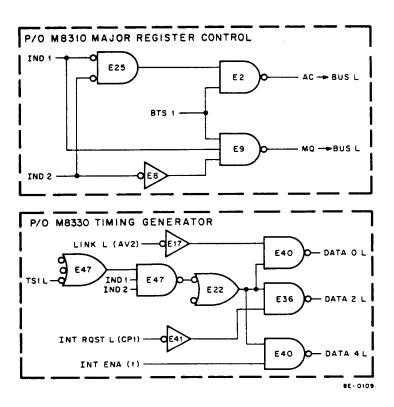


Figure 3-77 Data Bus Display Control Signals

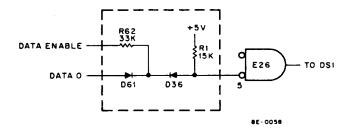


Figure 3-78 Enable Circuit

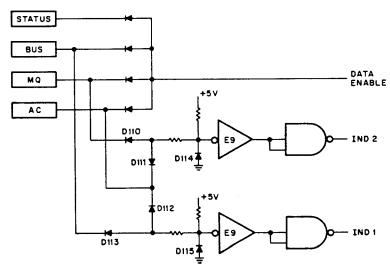


Figure 3-79 DATA ENABLE/IND SELECT

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