

RSW 9-11 back to be test
8 MODE
START 20

RSW checked only at begin-
ning of bin
(every 6 minutes)

wipes out RIM & BIN

IDENTIFICATION

Product Code: MAINDEC -12-D1BA
Product Name: JMP SELF
Date Created: September 12, 1969
Maintainer: Diagnostic Group
Author: James Kelly

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1. ABSTRACT

The JMP Self test is a worst case test of the core memory Read/Write gates. The program loads all of core memory from address 0240 to 7777 inclusive in bank 0 and the entire memory bank for extended memories to (JMP Self).

The program types a blank character on the teletype, turns on program interrupt and jumps to the memory location to be tested in either memory bank 0 or the selected extended memory. When the program interrupt occurs, a test is made to be sure that we interrupted from the correct memory location. Any errors will be indicated by an error halt and a message typeout, depending on the switch settings.

2. MACHINE REQUIREMENTS

- a. A standard PDP-5, 8, 8/S, 8I, 8L, 12 or Linc-8.
- b. An ASR-33 teletype or equivalent.
- c. If the PDP-5 being tested has extended memory, the CIF and CDF instructions must be compatible with the PDP-8.

2.2 Preliminary Programs

All basic instruction and memory diagnostics must have been successfully run prior to attempting to run (JMP Self).

3. LOADING PROCEDURES

3.1 Method

This program must be loaded with the binary loader. If you are unfamiliar with the proper binary loading procedures, refer to the User Handbook for your computer.

- a. Set the teletype reader switch to FREE.
- b. Open the teletype reader and insert the program tape so that the arrows on the tape are visible to, and pointing toward the operator.
- c. Close the reader and set the reader switch to START.
- d. Set the teletype front panel switch to ON-LINE.
- e. Set the LEFT switches to 7777.
- f. Set the RIGHT switches to 4000.
- g. Set the MODE switch to 8 mode.
- h. Depress I/O preset.
- i. Depress START LS.
- j. When the program tape has been read in, the computer will halt.
- k. The ACCUMULATOR must be equal to 0000; if it is not, an error has occurred and one might try reloading the binary loader.

4. STARTING PROCEDURE

- a. Remove the paper tape from the teletype reader.
- b. Set the three right most switches SR9, 10, 11 to the number of the memory bank you wish to test. In a basic machine with no extended memory, this would be 000.
- c. Set the MODE switch to 8 mode.
- d. Depress I/O preset.
- e. Depress START 20.
- f. The program, when properly running, will cause the PROGRAM COUNTER and MEMORY ADDRESS register to appear to be counting up, and the ION indicator will light.
- g. NOTE: Attempting to test extended memory in a 4K machine will over-write the diagnostic and destroy the program.

4.1 Switch Settings

In general, switches 0, 1, 2 allow the test engineer to select the mode of error indication, i.e. type out or error halt. The normal mode with switches 0, 1, 2 on a zero is an error halt. To modify these circumstances proceed as follows:

| | |
|----------|--|
| SR00 = 1 | Suppress halt; depress continue for printout or loop |
| SR01 = 1 | Suppress typing |
| SR02 = 1 | Scope Loop on error |

These designated switches have an order of precedence associated with them, which is designed for maximum flexibility.

In the event of an error, the first switch to be tested is switch 0; if it is 0 the computer will halt at address 0063. If it is a 1, i.e. suppress halt, we test switch 1. If switch 1 is 0 the following "typical" error message will ensue:

```
JMP.  
GOOD  BAD  ADDR  
0377  0357  5357
```

This message is interpreted as follows:

- 1) The "GOOD" address from which the program interrupt should have occurred. In other words, the address of the (JMP.) we were supposed to be performing.
- 2) The "BAD" address from which the program interrupt actually occurred.
- 3) The "ADDR" number refers to the contents of the "good" or memory location under test. In this case it can be seen that bit 07 of the (JMP.) instruction was dropped causing the computer to Jump Not to itself in 0377, but rather to 0357.
- 4) In some cases the number under BAD will be the address GOOD +1. This usually indicates that bit 02 was dropped changing the JMP self to JMS self and inserting the current address +1 into the current location.

Placing the RIM loader in core memory by way of the operator console keys and switches is accomplished as follows:

- a. Set the starting address 7756 in the LEFT switches.
- b. Set the first instruction (6032) in the RIGHT switches.
- c. Press the FILL switch, then press FILL STEP.
- d. Set the next instruction (6031) in the RIGHT switches.
- e. Press the FILL STEP switch.
- f. Repeat steps d and e until all 16 instructions have been deposited.

To load a tape in RIM format, place the tape in the reader, set the LEFT switches to the starting address 7756 of the RIM loader (not of the program being read), press the START LS key, and start the Teletype reader.

BINARY FORMAT PERFORATED TAPE LOADER

Once the RIM loader is in core, place the binary loader program tape on the teletype reader and turn the reader on. Set the LEFT switches to 7756, depress I/O preset with the mode switch in 8 mode, then depress START LS. The binary tape will read into core. The reader must be turned off manually as the tape reaches the end, since RIM does not stop.

APPENDIX A

PDP-8 MODE PERFORATED-TAPE LOADER

READIN MODE LOADER

The readin mode (RIM) loader is a minimum length, basic, perforated-tape program for the 33 ASR. It is initially stored in memory by manual use of the operator console keys and switches. The loader is permanently stored in 18 locations of page 37.

The RIM loader can only be used in conjunction with the 33ASR reader (not the high-speed perforated-tape reader). Because a tape in RIM format is, in effect, twice as long as it need be, it is suggested that the RIM loader be used only to read the binary loader when using the 33 ASR. (NOTE: Some PDP-12 diagnostic program tapes are in RIM format).

The complete PDP-12 RIM loader (SA=7756) is as follows:

| Absolute Address | Octal Content | Tag | Instruction I Z | Comments |
|------------------|---------------|-------|-----------------|--------------------------|
| 7756 | 6032 | BEG, | KCC | /CLEAR AC AND FLAG |
| 7757 | 6031 | | KSF | /SKIP IF FLAG=1 |
| 7760 | 5357 | | JMP-1 | /LOOKING FOR CHARACTER |
| 7761, | 6036 | | KRB | /READ BUFFER |
| 7762, | 7106 | | CLL RTL | |
| 7763, | 7006 | | RTL | /CHANNEL 8 IN ACO |
| 7764, | 7510 | | SPA | /CHECKING FOR LEADER |
| 7765, | 5357 | | JMP BEG+1 | /FOUND LEADER |
| 7766, | 7006 | | RTL | /OK, CHANNEL 7 IN LINK |
| 7767, | 6031 | | KSF | |
| 7770, | 5367 | | JMP-1 | |
| 7771, | 6034 | | KRS | /READ, DO NOT CLEAR |
| 7772, | 7420 | | SNL | /CHECKING FOR ADDRESS |
| 7773, | 3776 | | DCA 1 TEMP | /STORE CONTENT |
| 7774, | 3376 | | DCA TEMP | /STORE ADDRESS |
| 7775, | 5356 | | JMP BEG | /NEXT WORD |
| 7776, | 0 | TEMP, | 0 | /TEMP STORAGE |
| 7777 | 5XXX | | JMP X | /JMP START OF BIN LOADER |

/JMP SELF POP-12
/COPYRIGHT 1969, DIGITAL EQUIPMENT CORP., MAYNARD, MASS.
/AUTHOR: JAMES KELLY
/
/SR00=1 INHIBIT ERROR HALT
/SR01=1 INHIBIT ERROR TYPE OUT
/SR02=1 SCOPE LOOP ON ERROR
/
/THIS TEST IS DESIGNED TO TEST THE ABILITY
/OF THE MEMORY ADDRESS SELECT GATES TO
/SWITCH RAPIDLY BETWEEN READ CURRENT AND
/WRITE CURRENT I.E. REVERSE DIRECTION.
/
/MEMORY LOCATIONS 0240 THRU 7777 IN MEMORY
/BANK 0 AND ALL MEMORY LOCATIONS IN THE EXTENDED
/MEMORY BANKS ARE LOADED TO A (JMP.) CONDITION.
/THE TELETYPE PRINTER FLAG IS CLEARED AND A BLANK
/CHARACTER IS TYPED OUT. IMMEDIATELY THE INTERRUPT
/IS TURNED ON AND A JUMP TO THE (JMP.) LOCATION
/IS EXECUTED. UPON COMPLETION OF THE TELEPRINTER
/OPERATION THE COMPUTER INTERRUPTS AND A TEST
/IS MADE TO BE SURE WE INTERRUPTED FROM THE
/CORRECT MEMORY ADDRESS. IF NO ERRORS OCCURRED
/THE PROGRAM PROCEEDS TO TEST EACH MEMORY
/LOCATION IN THE SELECTED BANK.
/
/TO TEST ANY AMOUNT OF EXTENDED MEMORY
/SET SWITCHES 9,10,11 TO THE BANK TO BE TESTED
/AND START THE PROGRAM AT THE BEGINNING.
/
/SR09=EXTENDED MEMORY
/SR10=EXTENDED MEMORY
/SR11=EXTENDED MEMORY
/ATTEMPTING TO TEST NON-EXISTANT MEMORY WILL
/RESULT IN FALSE ERROR PRINTOUTS OR PROGRAM DESTRUCTION

/THE FOLLOWING INTERRUPT ROUTINES WORKS ON PDP-5/12

```

0021 *1
0022 INTDTA, 0000
0023 TAD
0024 SNA
0025 INTDTA=1
0026 INTSTO
0027 PNTA
0028 JMP
0029 INTSTO, 0000
0030 *10
0031
0032 AUTO10, 0000
0033 K0070, 0070
0034 TEMP, 0000
0035 K6202, 6202
0036 K0177, 0177
0037 K5200, 5200
0038 K0240, 0240
0039 K7774, 7774

```

/TYPE OUT POINTER

/DETERMINE MEMORY FIELD

```

0020 *20
0021 START, LAS
0022 RTL
0023 RAL
0024 AND
0025 DCA
0026 TAD
0027 TAD
0028 DCA
0029 TAD
0030 DCA
0031 TAD
0032 DCA
0033 K0070
0034 INTSTO
0035 INTSTO
0036 K6201
0037 BEGIN
0038 INTSTO
0039 K6202
0040 CIFLOC*1
0041
0042 /GET BANK DATA
0043 /MOVE SR09,10,11
0044
0045 /SAVE FIELD DATA
0046 /STORE FIELD DATA
0047 /FETCH IT
0048 /CHANGE DATA FIELD
0049
0050 /GET FIELD DATA
0051 /CHANGE INST FIELD
0052 /STORE

```

/DETERMINE LOWER LIMIT OF TEST

```

0033 1007
0034 7650
0035 1016
0036 3012
0037 0000
0040 1012
0041
0042 TAD
0043 SNA
0044 CLA
0045 TAD
0046 DCA
0047
0048 INTSTO
0049 K0240
0050 TEMP
0051
0052 /LOAD SELECTED MEMORY BANK WITH (JMP DOT)
0053
0054 BEGIN, 0000
0055 TAD
0056
0057 /CHANGE DATA FIELD
0058 /GET LOWER LIMIT

```

/GET CHANGE FIELD DATA

/FIELD 0 OR EXTENDED

/FIELD 0

/STORE EITHER 0000 OR 0240

/LOAD SELECTED MEMORY BANK WITH (JMP DOT)

/CHANGE DATA FIELD

/GET LOWER LIMIT

/JMP SELF PDP-12 PAL10 V141 23-OCT-69 2151 PAGE 2-1
2041 3152 DCA TALLY /SET TALLY
2042 1152 TAD TALLY /GET IT


```

0043 0014
0044 1015
0045 3552
0046 2152
0047 5042
0050 1012
0051 3152

0052 6046
0053 0000
0054 6032
0055 6001
0056 5552

0057 6031
0060 5062
0061 5053
0062 1007
0063 7041
0064 1152
0065 7640
0066 5555
0067 2152
0070 5052
0071 5020

AND K0177 /SAVE RELATIVE ADDRESS
TAD K5200 /ADD BASIC JMP.
UCA I /STORE IT
ISZ TALLY /UPDATE POINTER
JMP BEGIN+3 /DO SOME MORE
TAD TEMP /GET POINTH
DCA TALLY /RESET TALLY

/GO TO TEST LOCATION
/
CIFLOC, TLS /HIT TELETYPE
0000 /CHANGE INSTRUCTION FIELD
KCC /CLEAR TELEPRINTER FLAG
ION /TURN ON INTERRUPT
JMP I TALLY /GO TO JMP.

/TEST ROUTINE
/
PNTA, KSF /FALSE INTERRUPT?
JMP /NO
JMP '+2 /YES, GO BACK
TAD CIFLOC+1 /GET INT DATA
CIA INTSTO /NEGATE
TAD TALLY /SUBTRACT TALLY
SZA CLA /TEST
JMP I GOOF /GOOF
ISZ TALLY /UPDATE (JMP DOT) POINTER
JMP CIFLOC /DO AGAIN
JMP START /START OVER

```

0072 7300
 0073 1010
 0074 7640
 0075 5106
 0076 6201
 0077 1153
 0100 3010
 0101 1410
 0102 7450
 0103 5106
 0104 4554
 0105 5101

/TYPE OUT ROUTINE
 /
 /

TALK, CLA CLL
 TAD AUTO10
 SZA CLA
 JMP DATA
 K6201, 6201
 TAD MESSA
 DCA AUTO10
 TAD I AUTO10
 SNA
 JMP I+3
 JMS I TYPE
 JMP I-4

/CLEAR ACL
 /GET AUTO10=0000 NEVER TYPED
 /#0?
 /NO TYPE NUMERICS
 /RESTORE DATA FIELD 0
 /GET POINTER
 /STORE IN AUTO10
 /FETCH A CHARACTER
 /DONE YET
 /YES
 /TYPE IT
 /NO

/DATA TYPE OUT

0106 1152
 0107 4126
 0110 1007
 0111 4126
 0112 1037
 0113 3114
 0114 0000
 0115 1552
 0116 4126
 0117 1160
 0120 4554
 0121 1161
 0122 4554
 0123 7604
 0124 7006
 0125 5556
 0126 0000
 0127 3012
 0130 1017
 0131 3157
 0132 1151
 0133 3010
 0134 1012
 0135 7004
 0136 3012
 0137 1010
 0140 7004
 0141 7420
 0142 5133
 0143 4554
 0144 2157
 0145 5132
 0146 1016
 0147 4554
 0150 5526

DATA, TAD TALLY
 JMS OCTYP
 TAD INTSTO
 JMS OCTYP
 TAD BEGIN
 DCA .+1
 TAD I TALLY
 JMS OCTYP
 TAD K215
 JMS I TYPE
 TAD K212
 JMS I TYPE
 LAS
 RTL
 JMP I PNTB
 OCTYP, 0
 DCA TEMP
 TAD K7774
 DCA CNTR
 TAD K1026
 DCA AUTO10
 TAD TEMP
 RAL
 DCA TEMP
 TAD AUTO10
 RAL
 SNL
 JMP REDO
 JMS I TYPE
 ISZ CNTR
 JMP HERE
 TAD K0240
 JMS I TYPE
 JMP I OCTYP

/GET ADDRESS
 /TYPE
 /GET ERROR
 /GET BANK
 /STORE IT
 /CHANGE BANKS

PAL10 V141

K1026, 1026
 TALLY, 0000
 MESSA, TYPE, GOOFN
 PNTB, PNTBN
 CNTR, 0

0151 1026
 0152 0000
 0153 0153
 0154 0211
 0155 0217
 0156 0226
 0157 0000

K215, 0212
 K212, 0215
 0312
 0315
 0320
 0256
 0215
 0212
 0307
 0317
 0317
 0304
 0240
 0302
 0301
 0304
 0240
 0240
 0301
 0304
 0344
 0322
 0215
 0212
 0000

/CR
 /LF
 /J
 /M
 /P
 /.
 /CR
 /LF
 /G
 /O
 /O
 /D
 /SPACE
 /B
 /A
 /D
 /SPACE
 /SPACE
 /A
 /D
 /D
 /R
 /CR
 /LF

TYP0UT, 0
 TLS
 TSF
 JMP
 CLA
 JMP I
 TYP0UT

0211 0000
 0212 6046
 0213 6041
 0214 5213
 0215 7200
 0216 5611

/ERROR HANDLER

GOOFN, LAS
 SMA
 HLT
 RAL
 SMA
 JMP
 RAL
 SMA
 CLA
 JMP
 TAD
 DCA
 0000

0217 7604
 0220 7500
 0221 7402
 0222 7004
 0223 7500
 0224 5072
 0225 7004
 0226 7700
 0227 5067
 0230 1037
 0231 3232
 0232 0000

/READ SWITCHES
 /SR00=?
 /ERROR HALT
 /MOVE SR01 TO AC0
 /SR01=?
 /TYPE
 /MOVE SR02 TO AC0
 /SR02=?
 /GO
 /GET EXT MEM
 /CHANGE DATA FIELD
 /SET DATA FIELD

TALK
 PNTA+10
 BEGIN
 .+1

) /JMP SELF PDP-12 PAL10 V141 23-OCT-69 2151 PAGE 5-1

| | | | | |
|------|------|-------|--------|------------------------|
| 0233 | 1152 | TAD | TALLY | /GET ADDRESS |
| 0234 | 0014 | AND | K0177 | /SAVE RELATIVE ADDRESS |
| 0235 | 1015 | TAD | K5200 | /AND BASIC JUMP |
| 0236 | 3552 | DCA I | TALLY | /STORE IT |
| 0237 | 5052 | JMP | CIFLOC | /GO TO TEST |

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