

DECUS

PROGRAM LIBRARY

DECUS NO.	5/8-55
TITLE	PALEX - AN ON-LINE DEBUGGING PROGRAM FOR PDP-5 AND PDP-8 COMPUTERS
AUTHOR	R. Berger
COMPANY	Bell Telephone Laboratories
DATE	July, 1966
SOURCE LANGUAGE	Classification: Debugger

P A L E X

An On-Line Debugging Program for PDP-5 and PDP-8 Computers

by R. Berger

July 15, 1966

Introduction

One problem with programs written in Program Assembly Language (PAL) for operation on a PDP-5/8 computer is the danger of an untested program being self destructive, running wild, or destroying other programs residing in memory such as loading programs. PALEX prevents any of the above unwanted operations from occurring while it gives the operator-programmer valuable debugging information and enables him to make changes in his program and try out the modified program. Once running, PALEX cannot be destroyed by any program or instruction in memory, the operator need not touch any manual console controls, and all required information is printed in easy to read format on the Teletype console.

PALEX

PALEX is a four page symbolically relocatable program which is loaded into a vacant area of PDP-5/8 memory and operates upon any other program residing in memory. Some of the PALEX features are:

1. Self protective - Once running, PALEX cannot be destroyed by any program or instructions in memory or by the operator using the Teletype console.
2. Relocatable - The first line of information in the PALEX symbolic program is the only absolute address specified in the program, all other addresses being symbolically specified. Therefore, by changing the first line of the symbolic program (*6600) to a normally vacant area of memory and reassembling, PALEX will conform to each programmer's approach to page assignments.

3. Inquiry (Examine) - The operator can request and receive a four digit octal printout of the contents of any memory address.
4. Memory Contents Changing (Deposit) - Any four digit octal number can be deposited in any memory location (with the exception of the locations PALEX occupies and location 0000*) from the Teletype console.
5. Accumulator and Link - The simulated accumulator and/or link can be "examined", and changed.
6. Operating Limits - The operator can easily set the upper and lower address limits of his program. Before PALEX "executes" an instruction, the program counter and the address specified by the instruction (if it is a JMP, JMS, DCA or ISZ) are tested to see if the program counter is within the operator specified limits, not within PALEX limits, and not location 0000. If the instruction fails these tests, the operator is notified.
7. Starting Address - The operator can select any starting address for the program simulation. Stopping for inquiries and changes, restarting, and starting at different locations is easily achieved.
8. Printout - The operator may receive automatically on each line of printout:
 - a) Program Counter - four digit octal value of the simulated program counter.
 - b) Instruction - four digit octal value of the instruction being executed.
 - c) Accumulator - four digit octal value of the simulated accumulator.
 - d) Link - one digit octal value of the simulated link.
 - e) Address - four digit octal value of the address, if any, that the instruction is dealing with. If the instruction uses indirect addressing, the final address desired is outputted as the "Address".

*Location 0000 in the PDP-5 is the Program Counter and should not be externally changed.

- f) Contents of Address - four digit octal value of the information found in the "Address" after the instruction is "executed".
- g) Indirect Address - if the instruction being "executed" uses indirect addressing, the octal value of the intermediate address will be outputted.

Note: Only the printouts associated with the particular instruction being "executed" are outputted, therefore, if the instruction is an IAC only a, b, c and d will be outputted. Two spaces are outputted after each set of digits.

- 9. Printout Control - The major drawback to this operation is the time consuming printout. To minimize this problem several time-saving operator options are included in PALEX:
 - a) 'S' Mode - The operator can request a shortened printout. In the S mode only the program counter, instruction, accumulator, and link are outputted (the F mode gives full printouts).
 - b) 'J' Mode - The operator can request printouts to occur only on transfer instructions (i.e. - JMS or JMP). The line length of this printout is determined by which mode (F or S) was selected prior to entering the J mode.
 - c) 'P' Mode - To avoid printouts during time consuming counting loops or for other similar routines, the 'P' mode may be specified. In this mode of operation the operator specifies the program location at which printing is to begin. When this location is reached, the printout will be determined by the mode prior to entering the 'P' mode (J, S or F).
- 10. Program Control - In addition to the aforementioned features, PALEX gives the operator complete program control via the teletype console:
 - a) The operator specifies the starting address of the program to be executed.
 - b) The operator can cause a pause in the simulation for examining, depositing and mode changing (mode changing can also be accomplished without causing a pause in simulation). He can then continue by

setting a new starting address or, more simply, hitting the letter 'C' on the keyboard.

- c) Each time the mode is changed, the address of next instruction to be executed is outputted as an additional guide for the operator.
11. Diagnostic Printouts - If PALEX pauses in its program simulation, the operator is notified by a diagnostic printout. If an instruction dealing with a disallowed location (PALEX limits and location 0000) or a halt instruction is about to be executed, an X followed by the location of the instruction in question is outputted. If the instruction to be executed is outside the operator specified limits, an L followed by the location of that instruction is outputted.

If PALEX is in either the 'J' or 'P' modes and an 'X' print-out occurs, the operator can "examine" the location specified by PALEX to discover the reason for the printout.

PALEX maintains an internal program counter, accumulator, and link in core memory. The instructions to be simulated are read one at a time and stored, the operation code field is decoded, the page and indirect bits are checked, and the address specified by the instruction is computed. The computed address is checked to insure the user's program does not attempt to operate within the four pages in which PALEX resides and the internal program counter is compared with the operator specified operation limits.

If the instruction is an Operate Instruction other than HALT, it is executed and the internal program counter, accumulator, and link are changed accordingly. All IOT instructions, HALT, and ION are suppressed completely so as to insure perfect output copy and program operation. PALEX can be made to execute all IOT instructions by changing the information in one memory location. All other instructions (AND, TAD, ISZ, DCA, JMS, JMP) are simulated by PALEX, insuring program control.

PALEX is written so as to enable the operator to easily change most program operations to better fit his own needs.

Console Control

The printout takes the form:

PC	INST	AC	L	ADD	C(ADD)	IADD
----	------	----	---	-----	--------	------

where PC is the Program Counter, INST is the instruction to be executed, AC is the accumulator, L is the link, ADD is the resulting specified address, C(ADD) is the contents of the specified address and IADD is the address used for indirect addressing.

To examine the contents of any core location, the sequence NNNN ← is used where NNNN is the four digit octal address to be examined (if the address contains zeros in the most significant bits, they may be left out as PALEX right adjusts each number received).

To deposit information in core location outside of those in which PALEX resides and location 0000, the sequence XXXX, NNNN followed by a carriage return is used where XXXX is the octal location in core and NNNN is the octal information to be deposited.

PALEX has been tested on the PDP-5 and PDP-8 using the MAINDEC 501 Instruction Test Program. The following is the PALEX printout to this instruction test with all options exercised and explanatory notes.

EXPLANATORY NOTES

1. The operator specifies the upper limit of the program by the sequence NNNNT where N is any octal digit and T represents the Top limit of the program. PALEX sends the carriage return and line feed and right adjusts the specified digits.
2. The lower program limit is specified by NNNNB where B represents the Bottom limit of the program. The lower limit should always be a larger octal number than the upper limit.
3. The simulation is directed to the proper starting address by the sequence NNNNØ where Ø represents the ØRIGIN. The simulation will immediately begin.
4. A trouble condition is specified by the sequence NNNNX followed by carriage return and line feed. The instruction to be executed at location 0200 is a HALT instruction which causes a trouble printout. This can be seen by observing the instruction on the previous line of printout which is 7402, the octal value of the HALT instruction.
5. The simulation can be restarted at the point at which it paused by typing the letter C on the console keyboard. The letter C represents the CONTINUE key on the computer console. An alternate method of resuming simulation is by resetting the ØRIGIN. In this particular instance this could have been accomplished by typing the sequence 201Ø.
6. Any character typed which is not defined in PALEX is interpreted as a request for a pause in simulation. PALEX signals its reception of such a character by printing the character followed by the letter X and a carriage return and line feed.
7. The "EXAMINE" operation is accomplished by the sequence NNNN← where NNNN is the octal value of the core location to be examined and the ASCII character "arrow" is generated by first depressing the shift key and then the letter Ø. PALEX will print out the four digit octal value of the contents of the specified location.
8. The simulation is restarted by sending the letter C which causes PALEX to restart the simulation at the point at which it stopped, regardless of what has taken place since that time.
9. PALEX checks its internal program counter against the operator specified limits for operation. When the program counter does not fall within these limits, the letter L is printed and the simulation halts. In the example shown, the operator has chosen the limits from 0200 to 0300. When PALEX is about to simulate the instruction at 0301, the limit test fails resulting in the L printout.

200T ← (1)
 300B ← (2)
 200Z ← (3)
 0200 7402 7777 1 ← (4)
 0200 X ← (5)

0201	7410	7777	1	
0203	7400	7777	1	
0204	5206	7777	1	0206 7200
0206	7200	0000	1	
0207	7440	0000	1	
0211	7450	0000	1	
0212	7410	0000	1	
0214	7510	0000	1	
0216	7500	0000	1	
0217	7410	0000	1	
0221	7040	7777	1	
0222	7440	7777	1	
0223	7410	7777	1	
0225	7450	7777	1	
0227	7510	7777	1	
0230	7410	7777	1	
0232	7500	7777	1	
0234	7040	0000	1	
0235	7440	0000	1	
0237	7040	7777	1	
0240	7200	0000	1	
0241	7440	0000	1	
0243	7240	7777	1	
0244	7500	0000	1	
0245	7440	0000	1	
0247	7100	0000	0	
0250	7420	0000	0	
0251	7410	0000	0	
0253	7430	0000	0	
0255	7020	0000	1	

XX ← (6)
 256-7430 ← (7)

C ← (8)

0256	7430	0000	1	
0257	7410	0000	1	
0261	7420	0000	1	
0263	7020	0000	0	
0264	7430	0000	0	
0265	7200	0000	0	
0267	7404	7777	0	
0270	7040	0000	0	
0271	7440	0000	0	
0273	7504	7777	0	
0274	7040	0000	0	
0275	7440	0000	0	
0277	7240	7777	0	
0300	7640	0000	0	

L ← (9)

11313

C

(10)

(11)

0301	7410	0000	0
0303	7040	7777	0
0304	7700	0000	0
0306	7300	0000	0
0307	7004	0000	0
0310	7440	0000	0
0312	7010	0000	0
0313	7440	0000	0
0315	7360	7777	1
0316	7004	7777	1
0317	7040	0000	1
0320	7440	0000	1
0322	7340	7777	0
0323	7004	7776	1
0324	7420	7776	1
0326	7200	0000	1
0327	7004	0001	0
0330	7430	0001	0
0332	7320	0000	1
0333	7010	4000	0
0334	7430	4000	0
0336	7240	7777	0
0337	7010	3777	1
0340	7420	3777	1
0342	7300	0000	0
0343	7012	0000	0
0344	7006	0000	0
0345	7440	0000	0
0347	7430	0000	0
0351	7360	7777	1
0352	7012	7777	1
0353	7006	7777	1
0354	7040	0000	1
0355	7440	0000	1
0357	7420	0000	1
0361	6750	0000	1
0400	7320	0000	1
0401	7010	4000	0
0402	7450	4000	0
0404	7010	2000	0
0405	7450	2000	0
0407	7010	1000	0
0410	7450	1000	0
0412	7010	0400	0
0413	7450	0400	0
0415	7010	0200	0
0416	7450	0200	0

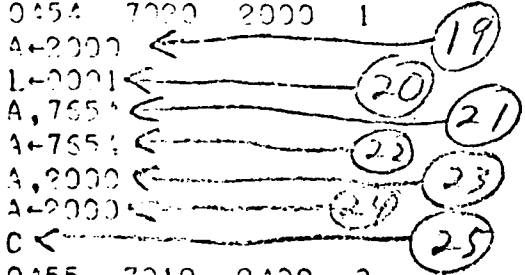
0400 7320 0352

↑ ↑ ↑
(16) (17) (18)

↑ ↑ ↑ ↑
(12) (13) (14) (15)

10. When the simulation halts due to an exceeded limit, a C (continue) will not restart the simulation since the trouble condition has not been rectified. The lower limit must be changed, and this is accomplished in the same way as at the beginning of the simulation. Both limits may be reset at any time but this procedure halts the simulation and a C must follow.
11. The C restarts the simulation at the point of halting.
12. The first four digits of printout specify the octal value of the Program Counter.
13. The second four digit octal number specifies the instruction being executed.
14. The third set of digits is the value of the accumulator.
15. The link is displayed as a one digit number.
16. The final address specified by the instruction is shown as a four digit octal number.
17. The contents of the address specified by the instruction after execution is displayed as a four digit octal number.
18. If the final address was made accessible by use of indirect addressing, the indirect address used is shown as a four digit octal number. In the example shown, the instruction at 0361 translates to JMP I 0362 where 0400 is the contents of 0362, 0400 is shown as the final address, 0362 is the indirect address, and 7320 is the contents of 0400.

0420	7010	0100	0
0421	7450	0100	0
0423	7010	0040	0
0424	7450	0040	0
0426	7010	0080	0
0427	7450	0080	0
0431	7010	0010	0
0432	7450	0010	0
0434	7010	0004	0
0435	7450	0004	0
0437	7010	0002	0
0440	7450	0002	0
0442	7010	0001	0
0443	7450	0001	0
0445	7010	0000	1
0446	7420	0000	1
0450	7440	0000	1
0452	7320	0000	1
0453	7012	2000	0
0454	7020	2000	1



0455	7012	2400	0
0456	7020	2400	1
0457	7012	2500	0
0460	7020	2500	1
0461	7012	2520	0
0462	7020	2520	1
0463	7010	2524	0
0464	7020	2524	1
0465	7012	2525	0
0466	7020	2525	1
0467	7410	2525	1
0471	7006	2526	1
0472	7420	2526	1
0474	7006	2532	1
0475	7420	2532	1
0477	7006	2552	1
0500	7420	2552	1
0502	7006	2652	1
0503	7420	2652	1
0505	7006	3252	1
0506	7420	3252	1
0510	7006	5252	1
0511	7420	5252	1
0513	7006	5253	0

19. The value of the simulated accumulator can be requested by the sequence $A \leftarrow$. PALEX interprets the A to mean the internal address at which the simulated accumulator is stored. Therefore, A is translated by PALEX to a four digit octal number.
20. Similarly, the link is examined by the $L \leftarrow$ sequence.
21. The accumulator may be changed by the sequence $A, NNNN$ followed by a carriage return, where $NNNN$ is the information to be deposited in the accumulator.
22. Its new value may be checked.
23. It may be changed as often as necessary. Inquiring and changing the accumulator and link cause a halt in simulation.
24. Same as 22.
25. The simulation is restarted by a C character.

0514	7430	5253	0			
0516	7006	5255	0			
0517	7430	5255	0			
0521	7006	5255	0			
0522	7430	5255	0			
0524	7006	5325	0			
0525	7430	5325	0			
0527	7006	5525	0			
0530	7430	5525	0			
0532	7006	5525	0			
0533	7430	5525	0			
0535	7300	0000	0			
0536	7001	0001	0			
0537	7450	0001	0			
0541	7001	0002	0			
0542	7012	0000	1			
0543	7420	0000	1			
0545	7440	0000	1			
0547	7240	7777	1			
0550	7001	0000	0			
0551	7440	0000	0			
0553	7041	0000	1			
0554	7440	0000	1			
0556	5757	0000	1	0500	2000	0557
0500	2000	0000	1	0000	7226	
0600	X					

601-7400

0602	7340	7777	0			
0603	3326	0000	0	0726	7777	
0604	7440	0000	0			
0606	2326	0000	0	0726	0000	
0610	2326	0000	0	0726	0001	
0611	7510	0000	0			
0613	7300	0000	0			
0614	3326	0000	0	0726	0000	
0615	7001	0001	0			
0616	7450	0001	0			
0620	2326	0001	0	0726	0001	
0621	5215	0001	0	0615	7001	
0615	7001	0002	0			
0616	7450	0002	0			
0620	2326	0002	0	0726	0002	
0621	5215	0002	0	0615	7001	
0615	7001	0003	0			
0616	7450	0003	0			
0620	2326	0003	0	0726	0003	
0621	5215	0003	0	0615	7001	

(26)

(28)

(27)

26. An invalid condition causes an X error printout and halts the simulation. In the example shown, the instruction at 0600 translates to ISZ Z 0000. Location 0000 is considered to be an invalid location by PALEX. Although the printout is complete, the instruction was not executed.
27. By examining the contents of location 0601, it is seen to be a halt instruction.
28. Rather than continuing to the halt instruction and then continuing again, the operator chose to reset the origin.

0615 7001 0004 0
0616 7450 0004 0
0620 2326 0004 0 0726 0004
0621 5215 0004 0 0615 7001

S0615 ← (29)

0615 7001 0005 0
0616 7450 0005 0
0620 2326 0005 0
0621 5215 0005 0
0615 7001 0006 0
0616 7450 0006 0
0620 2326 0006 0
0621 5215 0006 0
0615 7001 0007 0

F0616 ← (30)

0616 7450 0007 0
0620 2326 0007 0 0726 0007
0621 5215 0007 0 0615 7001
0615 7001 0010 0
0616 7450 0010 0
0620 2326 0010 0 0726 0010

J0621 ← (31)

0621 5215 0010 0 0615 7001
0621 5215 0011 0 0615 7001
0621 5215 0012 0 0615 7001
0621 5215 0013 0 0615 7001
0621 5215 0014 0 0615 7001

S0615 ← (32)

0615 7001 0015 0
0616 7450 0015 0
0620 2326 0015 0
0621 5215 0015 0
0615 7001 0016 0
0616 7450 0016 0

J0620 ← (33)

0621 5215 0016 0
0621 5215 0017 0
0621 5215 0020 0
0621 5215 0021 0
0621 5215 0022 0

F0615 ← (34)

0615 7001 0023 0
0616 7450 0023 0
0620 2326 0023 0 0726 0023
0621 5215 0023 0 0615 7001
0615 7001 0024 0

29. When a full line of printout is not required, the 'S' mode may be selected. This is accomplished by depressing the S key on the teletypewriter. This may be done at any time, since PALEX does not look for characters from the 33 ASR until the end of each line of printout. PALEX outputs the address of the next instruction to be executed after each change of mode. In the 'S' mode, the address, contents of address, and indirect address are suppressed. S is chosen to mean the short printout mode.
30. The full printout mode is selected by depressing the letter F.
31. At times the operator may only be interested in instructions which cause a deviation from the main stream of the program. In the 'J' mode only JMP and JMS instructions are printed although all instructions are still executed. When the 'J' mode is entered, PALEX is already in either the S or F mode, and the J mode printout reflects this.
32. To end the 'J' mode, select either the S or F mode.
33. If PALEX is in the 'S' mode upon entering the 'J' mode, the J printout will be of the shortened form.
34. Selecting either the 'S' or 'F' mode will terminate the 'J' mode.

0616	7450	0024	0		
0620	2326	0024	0	0726	0000
0621	5915	0024	0	0615	7001
0615	7001	0025	0		
0616	7450	0025	0		

617P

C

0617	5223	0000	1	0623	2326
0623	2326	0000	1	0726	0000
0625	7420	0000	1		
0627	7200	0000	1		
0630	3326	0000	1	0726	0000
0631	0326	0000	1	0726	0000
0632	7440	0000	1		
0634	7240	7777	1		
0635	0326	0000	1	0726	0000
0636	7440	0000	1		
0640	7240	7777	1		
0641	3326	0000	1	0726	7777
0642	7440	0000	1		
0644	0326	0000	1	0726	7777
0645	7440	0000	1		
0647	7240	7777	1		
0650	0326	7777	1	0726	7777
0651	7040	0000	1		
0652	7440	0000	1		
0654	7300	0000	0		
0655	1327	7777	0	0727	7777
0656	7430	7777	0		
0660	7040	0000	0		
0661	7140	0000	0		
0663	7340	7777	0		
0664	1330	0000	1	0730	0001
0665	7440	0000	1		
0667	7420	0000	1		
0671	7040	7777	1		
0672	1330	0000	0	0730	0001
0673	7440	0000	0		
0675	7430	0000	0		
0677	7240	7777	0		
0700	1327	7776	1	0727	7777
0701	7430	7776	1		
0702	7001	7777	1		
0703	7040	0000	1		
0704	7440	0000	1		
0705	7300	0000	0		
0707	3010	0000	0	0010	0000
0710	0010	0000	0	0010	0000
0711	1010	0000	0	0010	0000

10-0000

C

0712	7440	0000	0		
0714	0010	0000	0	0001	5430
0715	1010	0001	0	0010	0001

10-0001

1-5430

C

0716	7041	7777	0		
0717	1330	0000	1	0730	0001

35. At this point, it is observed that the program is in a long counting loop. Because of the simulation and print-out time, this loop might take an excessively long time. From the program listing it is seen that the exit from this loop is at 0617 (JMP . + 4). The 'P' (suspend print) mode is desirable when this type of situation arises. When in the 'P' mode, PALEX compares the internal program counter with the operator specified address. If these two numbers are not identical, PALEX executes the instruction but suppresses the entire print-out. When these two octal values match, the printout is resumed in the 'S', 'F', and/or 'J' mode previously selected, and the 'P' mode is canceled. The 'P' mode is selected by the sequence NNNNP where NNNN is the address at which PALEX should resume outputting.
36. Selecting the P mode halts the simulation, requiring a C (continue) stimulus for PALEX to resume. In this instance, it took PALEX approximately 30 seconds to finish this loop on the PDP-5 and approximately 6 seconds on the PDP-8.
37. The contents of auto-index register 0010 is examined and found to be 0000. This can also be seen by examining line 0707. The instruction at 0707 is DCA Z 10 (3010) and the accumulator was previously cleared.
38. The instruction at 0714 is AND I Z 10 (0410) which indexes the auto-index register as shown in the address printout column.
39. The indexing is confirmed by examining. The contents of address 0001 as shown on line 0714 is also confirmed.

0720	7440	0000	1		
0722	1202	7340	1	0602	7340
0723	7000	7340	1		
0724	5725	7340	1	1000	7300 0705
1000	7300	0000	0		
1001	3222	0000	0	1022	0000
1002	3223	0000	0	1023	0000
1003	1223	0000	0	1023	0000
1004	1224	0001	0	1024	0001
1005	3223	0000	0	1023	0001
1006	2222	0000	0	1022	0001
1007	7610	0000	0		
1011	1222	0001	0	1022	0001
1012	7041	7777	0		
1013	1223	0000	1	1023	0001
1014	7440	0000	1		
1016	7420	0000	1		
1020	7220	0000	0		
1021	5203	0000	0	1003	1223
1003	1223	0001	0	1023	0001
1004	1224	0002	0	1024	0001
1005	3223	0000	0	1023	0002
1006	2222	0000	0	1022	0002
1007	7610	0000	0		
1011	1222	0002	0	1022	0002
1012	7041	7776	0		
1013	1223	0000	1	1023	0002
1014	7440	0000	1		
1010	5225				
1010P					
C					
1010	5225	0000	1	1025	7300
1025	7300	0000	0		
1026	3222	0000	0	1022	0000
1027	3223	0000	0	1023	0000
1030	1223	0000	0	1023	0000
1031	1224	0001	0	1024	0001
1032	3223	0000	0	1023	0001
1033	2222	0000	0	1022	0001
1034	7610	0000	0		
1036	1222	0001	0	1022	0001
1037	7041	7777	0		
1040	7010	3777	1		
1041	7010	5777	1		
1042	7010	6777	1		
1043	7010	7377	1		
1044	7010	7577	1		
1045	7010	7577	1		
1046	7010	7737	1		
1047	7010	7757	1		
1050	7010	7767	1		

40

41

42

40. Once more a counting loop is encountered. From the MAINDEC 501 program listing it is seen that the exit from this loop is in location 1010. Examining location 1010 confirms the listing (JMP C11 + 1).
41. The P mode is set for location 1010.
42. PALEX is instructed to continue. This loop took PALEX about 1 1/2 minutes on the PDP-5 to execute without printing. On the PDP-8, PALEX required only 15 seconds to complete this counting loop. The loop consists of 12 instructions executed 4096 times each. If this loop was executed on a PDP-5, it would take approximately one second; therefore, PALEX requires approximately 90 times longer to execute an instruction (average). The printout occurs at 10 characters per second. A full line of printout requires up to 4.1 seconds. In the 'S' mode a line of printout requires 2.3 seconds.

1051	7010	7773	1		
1052	7010	7775	1		
1053	7010	7776	1		
1054	7010	7777	0		
1055	1223	0000	1	1023	0001
1056	7440	0000	1		
1060	7420	0000	1		
1062	1222	0001	1	1022	0001
1063	7004	7777	1		
1064	7004	7777	1		
1065	7004	7777	1		
1066	7004	7777	1		
1067	7004	7777	1		
1070	7004	7777	1		
1071	7004	7777	1		
1072	7004	7777	1		
1073	7004	7777	1		
1074	7004	7777	1		
1075	7004	7777	1		
1076	7004	7777	1		
1077	7004	7777	1		
1100	7004	7777	1		
1101	1223	0000	0	1023	0001
1102	7440	0000	0		
1104	7430	0000	0		
1106	7200	0000	0		
1107	5230	0000	0	1030	1223
1030	1223	0001	0	1023	0001
1031	1224	0002	0	1024	0001
1032	3223	0000	0	1023	0002
1033	2222	0000	0	1022	0002
1034	7510	0000	0		
1035	1222	0002	0	1022	0002
1037	7041	7775	0		
1040	7010	3777	0		
1041	7010	1777	1		
1042	7010	4777	1		
1043	7010	5377	1		
1044	7010	7177	1		
1045	7010	7477	1		
1046	7010	7537	1		
1047	7010	7717	1		
1050	7010	7747	1		
1051	7010	7753	1		
1052	7010	7771	1		
1053	7010	7774	1		
1054	7010	7776	0		

1035P ← (43)

C

A-4730 ← (44)

C

1022-5700 ← (45)

C

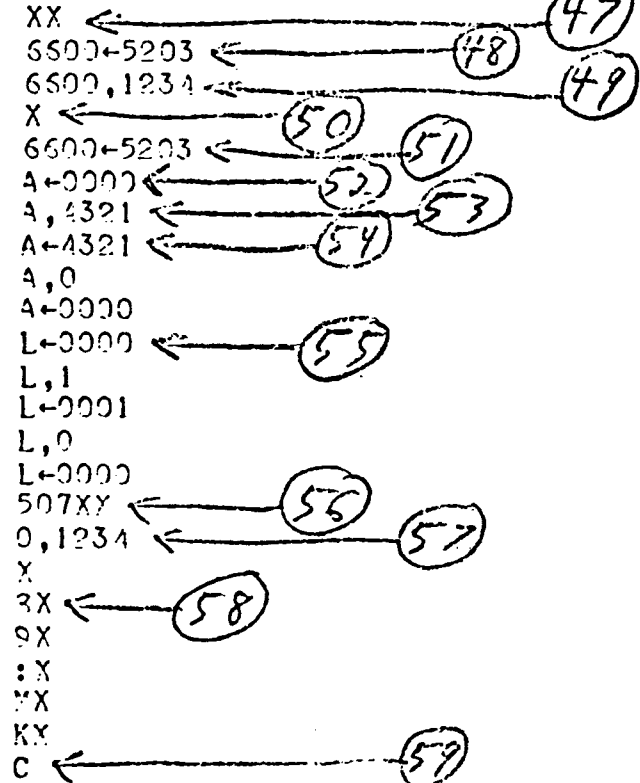
1022-5515 ← (46)

C

1035	5310	0000	1	1110	7200
1110	7200	0000	1		
1111	3313	0000	1	1113	0000
1112	4313	0000	1	1113	1113
1114	7440	0000	1		
1115	1313	1113	1	1113	1113
1117	7450	1113	1		

43. Here we find another counting loop, this one consisting of 43 instructions executed 4096 times each. Once again the 'P' mode is set. PALEX will require almost five minutes to execute these 176,128 instructions on the PDP-5 and about 53 seconds on the PDP-8.
44. Until the loop is exited, no printout should occur. After a few minutes, the operator chose to see if the simulation was proceeding by checking to see if the value in the accumulator had changed. A 'C' was required to restart simulation.
45. A minute later the operator chose to see how far the simulation had proceeded by examining the MAINDEC 501 internal loop counter at location 1022. Again a 'C' is required to restart.
46. A short time later the operator again examines this counter for progress.

1124	7001	0000	0			
1125	7440	0000	0			
1127	5730	0000	0	0201	7410	1130
0201	7410	0000	0			
0203	7400	0000	0			
0204	5206	0000	0	0205	7200	
0205	7200	0000	0			
0207	7440	0000	0			



0211	7450	0000	0
0212	7410	0000	0
0214	7510	0000	0
0215	7500	0000	0
0217	7410	0000	0
0221	7040	7777	0
0222	7440	7777	0
0223	7410	7777	0
0225	7450	7777	0
0227	7510	7777	0
0230	7410	7777	0
0232	7500	7777	0
0234	7040	0000	0
0235	7410	0000	0
0237	7040	7777	0
0240	7200	0000	0
0241	7110	0000	0
0243	7240	7777	0
0244	7500	0000	0
0245	7440	0000	0
0247	7100	0000	0
0250	7420	0000	0
0251	7410	0000	0
0253	7430	0000	0
0255	7020	0000	1
0256	7030	0000	1
0257	7410	0000	1
0261	7420	0000	1
0263	7020	0000	0
0264	7430	0000	0
0266	7200	0000	0

47. These ASCII characters are valid as defined by PALEX: A, B, C, F, J, L, Ø, P, S, T, comma, carriage return, arrow, 0, 1, 2, 3, 4, 5, 6, 7. All other characters sent from the teletypewriter are regarded as requests for a halt in simulation. PALEX notes reception of such a character by outputting an X. In the example shown, the operator requested a halt in simulation with an X.
48. Location 6600 is examined.
49. An attempt is made to deposit 1234 into location 6600.
50. PALEX will not allow information to be deposited within its own limits (6600-7577). The X is outputted by PALEX to tell the operator of this invalid operation.
51. Upon examining location 6600 once again, it is seen that PALEX did not accept the invalid information.
52. The accumulator is examined.
53. The value of the accumulator is changed.
54. The change is checked.
55. The link is examined and changed.
56. If an invalid character is typed prior to completing an operation, the complete operation is disregarded by PALEX and an X is outputted.
57. No information can be deposited into location 0000.
58. The digits 8 and 9 are invalid as well as all other non-defined characters.
59. The simulation is restarted by a C.

OPERATING INSTRUCTIONS

1. Load program to be simulated into memory.
2. Load PALEX via the BIN Loader (S.A. = 7777).
3. Turn teletypewriter on an on line.
4. Load address 6600 (or the selected starting address, if reassembled).
5. Depress start.
6. Set operating limits for simulation from the keyboard. The address of the first instruction in the program listing (not necessarily the starting address) is used as to TØP limit. This is done by the sequence NNNNT. The address of the last instruction in the listing is specified by the sequence NNNNB. This latter number should always be greater than the former. The operating limits can also be used to operate on a small portion of a program.
7. The starting address is specified by the sequence NNNNØ. Simulation will begin immediately in the 'F' mode.
8. Mode changing may be done at any time (see explanatory notes).

		*6600		/ PALEX WITHOUT IOT
6600	6046	BEGIN,	TLS	/ CLEAR OUTPUT FLAG
6601	5602		JMP I ATIWA	
6602	7002	ATIWA,	TIW	
6603	7553	AHELP,	HELP	
6604	4503	START,	JMS I AHELP	/ IS PC WITHIN LIMITS
6605	1371		TAD FG5	/ YES, CHECK WAIT FLAG
6606	7640		SZA CLA	/ SHOULD WE WAIT
6607	5776		JMP I ATW	/ YES
6610	3370		DCA FG4	/ NZ CLEAR MOD. PRINTOUT FLAG
6611	3371		DCA FG5	/ CLEAR WAIT FLAG
6612	3375		DCA FG3	/ CLEAR JMP+JMS PRINTOUT FLAG
6613	1351		TAD PC	/ GET PROGRAM COUNTER
6614	0362		AND MASK1	/ TRIM
6615	3360		DCA PAGE	/ STORE STARTING ADDRESS OF PAGE
6616	1751		TAD I PC	/ GET INSTRUCTION
6617	3352		DCA INST	/ STORE INSTRUCTION
6620	1352		TAD INST	/ GET INSTRUCTION
6621	0364		AND MASK4	/ TRIM
6622	3354		DCA ADD	/ STORE ADDRESS
6623	1352		TAD INST	/ GET INSTRUCTION
6624	7006		RTL	/ CHECK TO SEE
6625	7006		RTL	/ IF ADDRESS IS
6626	7710		SPA CLA	/ ZN PAGE ZERO
6627	1360		TAD PAGE	/ NOT PAGE ZERO, GET PAGE ADDRESS
6630	1354		TAD ADD	/ GET ADDRESS
6631	3354		DCA ADD	/ STORE ADDRESS
6632	7420		SNL	/ IS IT INDIRECT
6633	5246		JMP VALUE	/ NO
6634	1352		TAD INST	/ CHECK FOR IOT + OPR
6635	7710		SPA CLA	
6636	5241		JMP .+3	/ YES
6637	1354		TAD ADD	/ NO
6640	4672		JMS I ACKAIR	/ CHECK AUTO INDEX
6641	1354		TAD ADD	/ YES GET ADDRESS
6642	3356		DCA IADD	/ STORE IN INDIRECT ADDRESS
6643	1756		TAD I IADD	/ GET ACTUAL ADDRESS
6644	3354		DCA ADD	/ STORE IN ADDRESS
6645	7001		IAC	/ NOTE INDIRECT ADDRESS
6646	3365	VALUE,	DCA DOIADD	/ 1 IF YES, 0 IF NO
6647	1352		TAD INST	/ GET INSTRUCTION
6650	0363		AND MASK2	/ TRIM
6651	1374		TAD CONOP	/ SET UP SIMULATION OF
6652	3300		DCA MEMOP	/ INSTRUCTION
6653	1352		TAD INST	/ GET INSTRUCTION
6654	0363		AND MASK2	/ TRIM
6655	7106		CLL RTL	/ SET UP SIMULATION
6656	7006		RTL	/ OF INSTRUCTION
6657	1365		TAD C2NI	/ WITH A
6658	3261		DCA PDP	/ PROPER JUMP
6661	5662	PDP,	JMP I AO	/ JUMP TO PROPER ROUTINE
6662	6574	A0,	SVAL	/ FOR AND
6663	6674	A1,	SVAL	/ FOR TAD
6664	6674	A2,	SVAL	/ FOR ISZ
6665	6674	A3,	SVAL	/ FOR DCA
6666	6710	A4,	SJMS	/ FOR JMS
6667	6716	A5,	SJMP	/ FOR JMP
6670	6723	A6,	SIOT	/ FOR IOT
6671	6731	A7,	SOPR	/ FOR OPR
6672	7307	ACKAIR,	CKAIR	
6673	7366	AVALID.	VALID	

6674	4673	SVAL,	JMS I AVALID	
6675	1357	SGET,	TAD LINK	/ GET LINK
6676	7010		RAR	/ POSITION LINK
6677	1353		TAD ACC	/ GET ACCUMULATOR
6700	0000	MEMOP,	0000	/ SIMULATE INSTRUCTION
6701	7410		SKP	/ WAS IT A SKIP
6702	2361		ISZ NEWPC	/ YES, SET NEW PROGRAM COUNTER
6703	2361		ISZ NEWPC	/ NO, SET NEW PROGRAM COUNTER
6704	3353		DCA ACC	/ STORE ACCUMULATOR
6705	7004		RAL	/ POSITION LINK
6706	3357		DCA LINK	/ STORE LINK
6707	5773		JMP I PRINT	/ OUTPUT INFO.
6710	4673	SJMS,	JMS I AVALID	
6711	1351		TAD PC	/ SET UP JMS SIMULATION
6712	7001		IAC	/ BY STORING PC+1
6713	3754		DCA I ADD	/ IN ADDRESS
6714	7001		IAC	/ AND JUMP TO ADDRESS+1
6715	7410		SKP	/ DONT REDHECK
6716	4673	SJMP,	JMS I AVALID	
6717	1354		TAD ADD	/ GET ADDRESS
6720	2375		ISZ FG3	/ SET JMP+JMS PRINTOUT FLAG
6721	3361		DCA NEWPC	/ SET NEW PROGRAM COUNTER
6722	5773		JMP I PRINT	/ PRINT INFO.
6723	1352	SIOT,	TAD INST	/ CPR+10T GET INSTRUCTION
6724	2370		ISZ FG4	/ SET MODIFIED OUTPUT FLAG
6725	1372		TAD CON3	/ CHECK FOR
6726	7100		CLL	/ ION
6727	7200		CLA	/ DO NOT ALLOW SEE NOTE
6730	5340		JMP SOPRS	/ ION TO BE EXECUTED
6731	1352	SOPR,	TAD INST	/ GET INSTRUCTION
6732	0377		AND AHLT	/ CHECK FOR
6733	1367		TAD MHLT	/ HALT INSTRUCTION
6734	2370		ISZ FG4	/ IS IT
6735	7640		SZA CLA	/ A HALT
6736	5342		JMP OP	/ NO
6737	2371		ISZ FG5	/ YES
6740	2361	SOPRS,	ISZ NEWPC	/ SET NEW PROGRAM COUNTER
6741	5773		JMP I PRINT	/ OUTPUT INFO.
6742	1352	OP,	TAD INST	/ GET INSTRUCTION
6743	3300		DCA MEMOP	/ SET UP SIMULATION
6744	5275		JMP SGET	/ OF INSTRUCTION
6745	7300	NO,	CLA CLL	/ NOT VALID
6746	2371		ISZ FG5	/ SET WAIT FLAG
6747	2361		ISZ NEWPC	/ SET NEW PROGRAM COUNTER
6750	5773		JMP I PRINT	/ OUTPUT INFO.

/ NOTE, IF INST AT 6727 IS CLA
 / NO IOT WILL BE EXECUTED
 / IF INST AT 6727 IS SNA CLA
 / ALL IOT EXCEPT ION WILL BE EXECUTED

6751	0000	PC,	0	/ PROGRAM COUNTER
6752	0000	INST,	0	/ INSTRUCTION
6753	0000	ACC,	0	/ ACCUMULATOR
6754	0000	ADD,	0	/ ADDRESS
6755	0000	CADD,	0000	/ CONTENTS OF ADDRESS
6756	0000	IADD,	0	/ INDIRECT ADDRESS
6757	0000	LINK,	0000	/ LINK
6760	0000	PAGE,	0000	/ ADDRESS OF PAGE
6761	0200	NEWPC,	0200	/ NEW PROGRAM COUNTER
6762	7600	MASK1,	7600	
6763	7000	MASK2,	7000	
6764	0177	MASK4,	0177	
6765	0000	D0IADD,	0000	/ INDIRECT ADDRESS FLAG
6766	5662	C0N1,	JMP I A0	
6767	0376	MHLT,	0-7402	/ MINUS HALT
5770	0000	FG4,	0	/ MODIFIED PRINTOUT FLAG
6771	0000	FG5,	0	/ WAIT FLAG
6772	1777	C0N3,	0-6001	/ MINUS I0N
6773	7200	PRINT,	PRNT	/ PRINTOUT ROUTINE
6774	0754	C0N0P,	AND I ADD	
6775	0000	FG3,	0	/ JMP +JMS PRINTOUT FLAG
6776	7074	ATW,	TIXX	
6777	7402	AHLT,	7402	/ HALT

```

*BEGIN+200
7000 6031 TI, KSF / IS THERE A CHARACTER TO INPUT
7001 5761 JMP I ASTR / NO JMP TO START
7002 7300 TIW, CLA CLL / YES CLEAR AC + LINK
7003 6031 KSF / IS THERE A CHARACTER TO INPUT
7004 5203 JMP .-1 / NO WAIT
7005 6036 KRB / YES INPUT CHARACTER
7006 3312 TICT, DCA SCRLF / STORE TEMPORARILY
7007 1312 TAD SCRLF / GET CHARACTER
7010 4722 JMS I AGUT / OUTPUT IT
7011 1252 TAD TTAD / SET UP
7012 3220 DCA ATTAD / FOR CHECKING
7013 1253 TAD TJMP / CHARACTER
7014 3224 DCA ATJMP / SET UP COUNTER,
7015 1254 TAD VAL / JUMPS AND
7016 3255 DCA CTR / COMPARISONS
7017 1312 TAD SCRLF / GET CHARACTER
7020 1323 ATTAD, TAD T12 / CHECK CHARACTER
7021 2220 ISZ .-1 / MOVE CHECKER
7022 2224 ISZ .+2 / MOVE JUMPER
7023 7450 SNA / IS THERE A MATCH
7024 5741 ATJMP, JMP I ATIX-1 / YES JUMP
7025 2255 ISZ CTR / NO MOVE COUNTER
7026 5220 JMP ATTAD / CHECK NEXT CHARACTER
7027 7300 CLA CLL / LAST CHARACTER FAILED
7030 1312 TAD SCRLF / GET CHARACTER
7031 0247 AND MASK3 / CHECK TO SEE
7032 1360 TAD M60 / IF IT IS A NUMBER
7033 7640 SZA CLA / IS IT A NUMBER
7034 5277 JMP TIXX+3 / NO
7035 1251 TAD TITP / YES
7036 7104 CLL RAL / PREPARE
7037 7104 CLL RAL / TO ADD
7040 7104 CLL RAL / NUMBER TO
7041 3251 DCA TITP / STORED NUMBER
7042 1312 TAD SCRLF / GET NUMBER
7043 1360 TAD M60 / TRIM
7044 1251 TAD TITP / ADD TO OLD NUMBERS
7045 3251 DCA TITP / STORE NUMBERS AND
7046 5202 JMP TIW / WAIT
7047 7770 MASK3, 7770
7050 0000 TIAD, 0 / HOLD PARTIALLY ASSEMBLED DIGIT
7051 0000 TITP, 0 / HOLD ADDRESS
7052 1323 TTAD, TAD T12
7053 5741 TJMP, JMP I ATIX-1
7054 7763 VAL, 0-15
7055 7763 CTR, 0-15
7056 1251 TICM, TAD TITP / COMMA RECEIVED
7057 3250 DCA TIAD / PUT ADDRESS INTO TIAD
7058 3251 DCA TITP / AND CLEAR TITP
7059 5202 JMP TIW / AND WAIT
7062 1250 TIRT, TAD TIAD / CARRIAGE RETURN RECEIVED
7063 4362 JMS VALIDI / CHECK FOR VALID ADDRESS
7064 5304 JMP TICK / NOT VALID
7065 1251 TCK, TAD TITP / VALID, DEPOSIT DIGITS
7066 3650 DCA I TIAD / INTO ADDRESS

```

7067	3250	TIX,	DCA TIAD	/ CLEAR TIAD
7070	3251		DCA TITP	/ CLEAR TITP
7071	4312		JMS SCRLF	/ SEND CARRIAGE RETURN, LINE FEED
7072	2702		ISZ I XFG5	/ SET WAIT FLAG
7073	5202		JMP TIW	/ WAIT
7074	7300	TIXX,	CLA CLL	/ GET CLD
7075	1303		TAD ØPC	/ PROGRAM COUNTER
7076	4740		JMS I ASND4	/ OUTPUT IT
7077	1306		TAD EX	/ SEND LETTER
7100	4722		JMS I AØUT	/ X
7101	5267		JMP TIX	/ INITIALIZE.
7102	6771	XFG5,	FG5	/ WAIT FLAG
7103	0000	ØPC,	0	/ ØLD PROGRAM COUNTER
7104	1250	TICK,	TAD TIAD	/ CHECK FOR ADDRESS
7105	5741		JMP I ATCK	/ ØF ACC. + LINK
7106	0330	EX,	330	/ X
7107	1651	TIAR,	TAD I TITP	/-ARROW RECEIVED
7110	4740		JMS I ASND4	/ OUTPUT CONTENTS ØF
7111	5267		JMP TIX	/ ADDRESS REQUESTED, INITIALIZE
7112	0000	SCRLF,	0	/ SEND CARRIAGE RETURN, LINE FEED
7113	1320		TAD TCR	/ GET CR
7114	4722		JMS I AØUT	/ OUTPUT
7115	1321		TAD TLF	/ GET LF
7116	4722		JMS I AØUT	/ OUTPUT
7117	5712		JMP I SCRLF	/ EXIT
7120	0215	TCR,	215	/ CARRIAGE RETURN
7121	0212	TLF,	212	/ LINE FEED
7122	7336	AØUT,	OUTPUT	/ ADDRESS ØF OUTPUT ROUTINE
7123	7475	T12,	0-303	/ 0-C
7124	0027	T13,	303-254	/ C-CØMMA
7125	0037	T14,	254-215	/ CØMMA-CARRIAGE RETURN
7126	7656	T15,	215-337	/ CARRIAGE RETURN-ARROW
7127	0036	T18,	337-301	/ ARROW-A
7130	7765	T19,	301-314	/ A-L
7131	7775	T20,	314-317	/ L-Ø
7132	0005	T21,	317-312	/ E-J
7133	7767	T22,	312-323	/ J-S
7134	0015	T23,	323-306	/ S-F
7135	0004	T24,	306-302	/ F-B
7136	7756	T25,	302-324	/ B-T
7137	0004	T26,	324-320	/ T-P

7140	7270	ASND4,	SEND4	
7141	7517	ATCK,	TCK	
7142	7264	ATIX,	C	/ CONTINUE
7143	7056		TICM	/ CEMMA
7144	7052		TIRT	/ CARRIAGE RETURN
7145	7107		TIAR	/ ARROW
7146	7453	A,	ACM	/ ACCUMULATOR
7147	7456	L,	LNK	/ LINK
7150	7460	O,	ORG	/ ORIGIN
7151	7467	J,	TRAN	/ JMP + JMS ONLY
7152	7474	S,	SHORT	/ SHORT
7153	7501	F,	FULL	/ FULL
7154	7436		ABOT	/ BOTTOM
7155	7433		ATOP	/ TOP
7156	7441		APNT	/ PRINT
7157	7770	MNIO,	0-10	
7160	7520	MSO,	0-260	
7161	6504	ASTR,	START	
7162	0000	VALIDI,	0	/ CHECK FOR VALID ADDRESS
7163	7450		SNA	/ IS ADDRESS ZERO
7164	5374		JMP GOOD+1	/ YES, NO GOOD
7165	7100		CLL	/ NO CHECK FURTHER
7166	1376		TAD MEND	/ IS IT GREATER THAN
7167	7430		SZL	/ THIS PROGRAM
7170	5373		JMP GOOD	/ YES O.K.
7171	1377		TAD MBEGIN	/ NO, IS IT LESS
7172	7420		SNL	/ THAN THIS PROGRAM
7173	2362	GOOD,	ISZ VALIDI	/ YES, SET UP EXIT
7174	7300		CLA CLL	/ NO
7175	5762		JMP I VALIDI	/ EXIT
7176	0201	MEND,	0-END-1	
7177	0777	MBEGIN,	END-BEGIN+1	

```

*BEGIN+400
7200 1346 PRNT, TAD APC / GET PROGRAM COUNTER
7201 3345 DCA L0C / STORE PROGRAM COUNTER
7202 4763 JMS I ASIPT / IF PRINTOUT IS DESIRED
7203 1761 TAD I AADD / GET ADDRESS
7204 3355 DCA NUM / STORE ADDRESS
7205 1755 TAD I NUM / GET CONTENTS OF ADDRESS
7206 3762 DCA I ACADD / STORE IN CADD
7207 1357 TAD FGI / CHECK FOR
7210 7650 SNA CLA / JMS + JMP ONLY FLAG
7211 5215 JMP 0N+1 / NO
7212 1760 TAD I AFG3 / YES , CHECK FOR
7213 7650 SNA CLA / JMS + JMP PRINTOUT FLAG
7214 5751 0N, JMP I ASTART / NO PRINTOUT
7215 4252 JMS PRINTE / CHECK FOR
7216 0001 0UT1, 0001 / PROGRAM COUNTER PRINTOUT
7217 4252 JMS PRINTE / CHECK FOR
7220 0001 0UT2, 0001 / INSTRUCTION PRINTOUT
7221 4252 JMS PRINTE / CHECK FOR
7222 0001 0UT3, 0001 / ACCUMULATOR PRINTOUT
7223 1344 TAD 0UT4 / CHECK FOR
7224 7650 SNA CLA / LINK PRINTOUT
7225 5240 JMP 0UT5-1 / NO LINK PRINTOUT
7226 1747 TAD I ALINK / GET LINK
7227 1356 TAD NUMB / CONVERT TO ASCII
7230 4336 JMS OUTPUT / OUTPUT
7231 1353 TAD SPC / OUTPUT
7232 4336 JMS OUTPUT / TWO
7233 1353 TAD SPC / SPACES AFTER
7234 4336 JMS OUTPUT / LINK
7235 1764 TAD I AFG4 / CHECK FOR
7236 7640 SZA CLA / MODIFIED PRINTOUT
7237 5265 JMP CRLF / YES, OUTPUT CR,LF
7240 4252 JMS PRINTE / CHECK FOR

```


7241	0001	OUT5,	0001	/ ADDRESS PRINTOUT
7242	4252		JMS PRINTE	/ CHECK FOR
7243	0001	OUT6,	0001	/ CONTENTS OF ADDRESS PRINTOUT
7244	1752		TAD I ADDIAD	/ CHECK FOR
7245	7650		SNA CLA	/ INDIRECT ADDRESS
7246	5265		JMP CRLF	/ NO, SEND CR,LF
7247	4252		JMS PRINTE	/ YES, CHECK FOR
7250	0001	OUT7,	0001	/ INDIRECT ADDRESS PRINTOUT
7251	5265		JMP CRLF	/ SEND CR,LF
7252	0000	PRINTE,	0	/ CHECK FOR PRINTOUTS
7253	1652		TAD I PRINTE	/ GET FLAG
7254	2252		ISZ PRINTE	/ SET EXIT
7255	7650		SNA CLA	/ IS FLAG SET
7256	5652		JMP I PRINTE	/ NO, EXIT
7257	1745		TAD I L0C	/ YES, GET DIGITS
7260	2345		ISZ L0C	/ SET UP FOR NEXT ENTRANCE
7261	4270		JMS SEND4	/ OUTPUT FOUR OCTAL DIGITS
7262	5652		JMP I PRINTE	/ EXIT
7263	6771	AFG5,	FG5	/ WAIT FLAG
7264	3653	C,	DCA I AFG5	/ CONTINUE, CLEAR WAIT FLAG
7265	4567	CRLF,	JMS I ACRLF	/ SEND CR,LF
7266	5751		JMP I ASTART	/ JMP TO START
7267	7112	ACRLF,	SCRLF	/ SENDS CR,LF
7270	0000	SEND4,	0000	/ OUTPUTS FOUR OCTAL DIGITS
7271	3350		DCA TEMP	/ STORE DIGITS
7272	4322		JMS ROT	/ ROTATE DIGITS RIGHT 9
7273	7767		0-11	/ TIMES, MASK AND OUTPUT
7274	4322		JMS ROT	/ ROTATE DIGITS RIGHT 6
7275	7772		0-6	/ TIMES, MASK AND OUTPUT
7276	4322		JMS ROT	/ ROTATE DIGITS RIGHT 3
7277	7775		0-3	/ TIMES, MASK AND OUTPUT
7300	4322		JMS ROT	/ ROTATE DIGITS RIGHT 13
7301	7763		0-15	/ TIMES, MASK AND OUTPUT
7302	1353	SPACE,	TAD SPC	/ GET SPACE
7303	4336		JMS OUTPUT	/ OUTPUT
7304	1353		TAD SPC	/ GET SECOND SPACE
7305	4336		JMS OUTPUT	/ OUTPUT
7306	5670		JMP I SEND4	/ EXIT
7307	0000	CKAIR,	0	
7310	0320		AND MASK5	/ CHECK FOR ADDRESS
7311	7640		SZA CLA	/ LESS THAN 20
7312	5707		JMP I CAIR	/ NO
7313	1761		TAD I AADD	/ YES
7314	1321		TAD CAIR	/ SET UP INSTRUCTION
7315	3316		DCA CAIR	/ TO INDEX
7316	0000	XAIR,	0	/ AUTO INDEX REGISTER
7317	5707		JMP I CAIR	/ RETURN
7320	7760	MASK5,	7760	
7321	0400	CAIR,	AND I Z 0	

7322	0000	R0T,	0000	/ ROTATES DIGITS AND OUTPUTS
7323	1722		TAD I R0T	/ GET NUMBER OF ROTATES
7324	3355		DCA NUM	/ STORE NUMBER
7325	1350		TAD TEMP	/ GET DIGITS TO BE OUTPUTTED
7326	7010		RAR	/ ROTATE RIGHT
7327	2355		ISZ NUM	/ MORE
7330	5326		JMP .-2	/ YES
7331	0354		AND MASK6	/ NO, TRIM DIGITS
7332	1356		TAD NUMB	/ CONVERT TO ASCII
7333	4336		JMS OUTPUT	/ OUTPUT
7334	2322		ISZ R0T	/ SET UP EXIT
7335	5722		JMP I R0T	/ EXIT
7336	0000	OUTPUT,	0	/ OUTPUTS ONE CHARACTER
7337	6041		TSF	/ READY TO OUTPUT
7340	5337		JMP .-1	/ NO
7341	6046		TLS	/ YES, OUTPUT
7342	7300		CLA CLL	/ CLEAR AC + LINK
7343	5736		JMP I OUTPUT	/ EXIT
7344	0001	OUTA,	0001	/ FLAG FOR LINK OUTPUT
7345	0000	L0C,	0000	/ HOLDS ADDRESS OF DIGITS
7346	6751	APC,	PC	/ PROGRAM COUNTER
7347	6757	ALINK,	LINK	/ LINK
7350	0000	TEMP,	0000	/ HOLDS DIGITS TO BE OUTPUTTED
7351	7000	ASTART,	TI	/ START
7352	6765	AD2IAD,	DOIADD	/ INDIRECT ADDRESS INDICATOR
7353	0240	SPC,	0240	/ SPACE
7354	0007	MASK6,	0007	/ MASK FOR OUTGOING CHARACTERS
7355	0000	NUM,	0000	/ HOLD NUMBERS
7356	0260	NUMB,	0260	/ CONVERTS TO ASCII
7357	0000	FG1,	0	/ JMS + JMP ONLY FLAG
7360	6775	AFG3,	FG3	/ JMS + JMP PRINTOUT FLAG
7361	6754	AADD,	ADD	/ ADDRESS
7362	6755	ACADD,	CADD	/ CONTENTS OF ACCUMULATOR
7363	7541	ASIPT,	SIPT	/ SHOULD I PRINT
7364	6770	AFG4,	FG4	/ MODIFIED PRINTOUT FLAG
7365	6756	AIAD,	IADD	/ INDIRECT ADDRESS
7366	0000	VALID,	0	/ CHECK FOR
7367	1751		TAD I AADD	/ VALID ADDRESS
7370	4773		JMS I AVLDI	
7371	5774		JMP I AN0	/ NOT VALID
7372	5766		JMP I VALID	/ VALID
7373	7152	AVLDI,	VALIDI	
7374	6745	AN0,	N0	

```

*BEGIN+600
7400 0000 MBOT, 0 / MINUS BOTTOM LIMIT
7401 0000 MTOP, 0 / MINUS TOP LIMIT
7402 7776 BOT, 7776 / BOTTOM LIMIT
7403 0001 TOP, 0001 / TOP LIMIT
7404 0000 VALID2, 0 / CHECK FOR VALID ADDRESS
7405 3376 DCA END / STORE ADDRESS
7406 1202 TAD BOT / GET BOTTOM LIMIT
7407 7040 CMA / MAKE IT NEGATIVE
7410 3200 DCA MBOT / STORE IT
7411 1203 TAD TOP / GET TOP LIMIT
7412 7041 CIA / MAKE IT APPROPRIATE
7413 7001 IAC / FOR CALCULATIONS
7414 1202 TAD BOT / OF LIMITS
7415 3201 DCA MTOP / STORE IT
7416 1376 TAD END / GET ADDRESS
7417 7450 SNA /- IS IT ZERO
7420 5230 JMP VOK+1 / YES, NO GOOD
7421 7100 CLL / NO
7422 1200 TAD MBOT / IS IT OUTSIDE
7423 7430 SZL / OF LOWER LIMIT
7424 5230 JMP VOK+1 / YES, NO GOOD
7425 1201 TAD MTOP / NO, IS IT OUTSIDE
7426 7430 SZL / OF UPPER LIMIT
7427 2204 VOK, ISZ VALID2 / NO, SET UP EXIT
7430 7300 CLA CLL / CLEAR ACC + LINK
7431 5604 JMP I VALID2
7432 5604 JMP I VALID2 / EXIT
7433 1672 ATOP, TAD I ATITP / GET UPPER LIMIT
7434 3203 DCA TOP / STORE IT
7435 5645 JMP I TTX / WAIT
7436 1672 ABOT, TAD I ATITP / GET LOWER LIMIT
7437 3202 DCA BOT / STORE IT
7440 5645 JMP I TTX / WAIT
7441 1672 APNT, TAD I ATITP / GET ADDRESS AT WHICH
7442 7041 CIA / PRINTOUT WILL START
7443 3646 DCA I YESP / STORE IT
7444 5645 JMP I TTX / WAIT
7445 7067 TTX, TIX / WAIT
7446 7540 YESP, PTYES / START OF PRINTOUT ADDRESS
7447 6757 ALK, LINK / LINK
7450 6753 ACCUM, ACC / ACCUMULATOR
7451 7357 AFLG, FGI / JMS+ JMP ONLY FLAG
7452 6604 AST, START / START

```

7453	1250	ACM,	TAD ACCUM	/ A GET ADDRESS OF ACCUMULATOR
7454	3672		DCA I ATITP	/ STORE IN TITP
7455	5673		JMP I ATIW	/ WAIT
7456	1247	LNK,	TAD ALK	/ L GET ADDRESS OF LINK
7457	5254		JMP ACM+1	/ STORE IN TITP + WAIT
7460	1672	ØRG,	TAD I ATITP	/ Ø GET ADDRESS
7461	3400		DCA I ANC	/ PUT IN NEW PROGRAM COUNTER
7462	3672		DCA I ATITP	/ CLEAR TITP
7463	3666		DCA I AF5	/ CLEAR WAIT FLAG
7464	4671		JMS I ASCRLF	/ OUTPUT CR,LF
7465	5652		JMP I AST	/ JUMP TO START
7466	6771	AF5,	FG5	/ WAIT FLAG
7467	2651	TRAN,	ISZ I AFLG	/ J SET JMS + JMP ONLY FLAG
7470	5305		JMP WHERE	/ JUMP TO WHERE
7471	7112	ASCRLF,	SCRLF	/ CR,LF
7472	7051	ATITP,	TITP	/ TITP
7473	7002	ATIW,	TIW	/ WAIT
7474	3651	SHORT,	DCA I AFLG	/ S CLEAR JMS + JMP ONLY FLAG
7475	3714		DCA I AØUT5	/ CLEAR ADDRESS FLAG
7476	3715		DCA I AØUT6	/ CLEAR CONTENTS OF ADD FLAG
7477	3716		DCA I AØUT7	/ CLEAR INDIRECT ADD FLAG
7500	5305		JMP WHERE	/ JUMP TO WHERE
7501	3651	FULL,	DCA I AFLG	/ F CLEAR JMS + JMP ONLY FLAG
7502	2714		ISZ I AØUT5	/ SET ADDRESS FLAG
7503	2715		ISZ I AØUT6	/ SET CONTENTS OF ADD FLAG
7504	2716		ISZ I AØUT7	/ SET INDIRECT ADD FLAG
7505	1734	WHERE,	TAD I ANC	/ GET NEW PROGRAM COUNTER
7506	4735		JMS I ASD4	/ OUTPUT IT
7507	4671		JMS I ASCRLF	/ SEND CR,LF
7510	1666		TAD I AF5	/ CHECK WAIT FLAG
7511	7640		SZA CLA	/ IS IT SET
7512	5673		JMP I ATIW	/ YES, WAIT
7513	5652		JMP I AST	/ NO, JUMP TO START
7514	7241	AØUT5,	ØUT5	/ ADDRESS FLAG
7515	7243	AØUT6,	ØUT6	/ CONTENTS OF ADD FLAG
7516	7250	AØUT7,	ØUT7	/ INDIRECT ADD FLAG
7517	1331	TCK,	TAD NACC	/ CHECK FOR ADDRESS OF
7520	7450		SNA	/ ACCUMULATOR
7521	5327		JMP ØK	/ ØK
7522	1332		TAD MLK	/ CHECK FOR ADDRESS OF
7523	7650		SNA CLA	/ LINK
7524	5327		JMP ØK	/ ØK
7525	4671		JMS I ASCRLF	/ NO GOOD, SEND CR,LF
7526	5774		JMP I ATX	/ SEND X
7527	5730	ØK,	JMP I ATØK	/ ØK

7530	7065	ATOK,	TOK	/ OK
7531	1025	MACC,	O-ACC	/ ADDRESS OF ACCUMULATOR
7532	7774	MLX,	ACC-LINK	/ ACC-LINK
7533	7074	ATIXX,	TIXX	/ WAIT
7534	6761	ANC,	NEWPC	/ NEW PROGRAM COUNTER
7535	7270	ASD4,	SEND4	/ OUTPUTS FOUR OCTAL DIGITS
7536	7000	ATI,	TI	/ START
7537	6751	TPC,	PC	/ PROGRAM COUNTER
7540	0000	PTYES,	O	/ START OF PRINTOUT ADDRESS
7541	0000	SIPT,	O	/ SHOULD I PRINT
7542	1340		TAD PTYES.	/ CHECK FOR START
7543	7450		SNA	/ OF PRINTOUT
7544	5350		JMP .+4	/ DONT CHECK
7545	1737		TAD I TPC	/ COMPARE PROGRAM
7546	7640		SZA CLA	/ COUNTER WITH START OF
7547	5736		JMP I ATI	/ PRINT ADDRESS, NO MATCH
7550	3340		DCA PTYES	/ MATCH, START PRINTING
7551	5741		JMP I SIPT	/ EXIT
7552	7162	VLD1,	VALID1	
7553	0000	HELP,	O	/ HOUSEKEEPING
7554	1737		TAD I TPC	/ GET PROGRAM COUNTER
7555	3775		DCA I AOPC	/ PUT IT IN OLD PROGRAM CTR.
7556	1734		TAD I ANC	/ GET NEW PROGRAM COUNTER
7557	3737		DCA I TPC	/ PUT IT IN PROGRAM COUNTER
7560	1734		TAD I ANC	/ GET NEW PROGRAM COUNTER
7561	4752		JMS I VLD1	/ CHECK TO SEE IF VALID
7562	5733		JMP I ATIXX	/ NO, SEND X
7563	1734		TAD I ANC	/ YES
7564	4204		JMS VALID2	/ CHECK TO SEE IF
7565	7410		SKP	/ WITHIN LIMITS
7566	5753		JMP I HELP	/ YES
7567	1372		TAD EL	/ NO, SEND L
7570	4773		JMS I LOUT	
7571	5645		JMP I TTX	/ WAIT
7572	0314	EL,	314	/ L
7573	7336	LOUT,	OUTPUT	
7574	7077	ATX,	TIXX+3	
7575	7103	AOPC,	OPC	/ OLD PROGRAM COUNTER
7576	0000	END,	O	/ THE END